

Finding and evaluating robust train timetabling solutions

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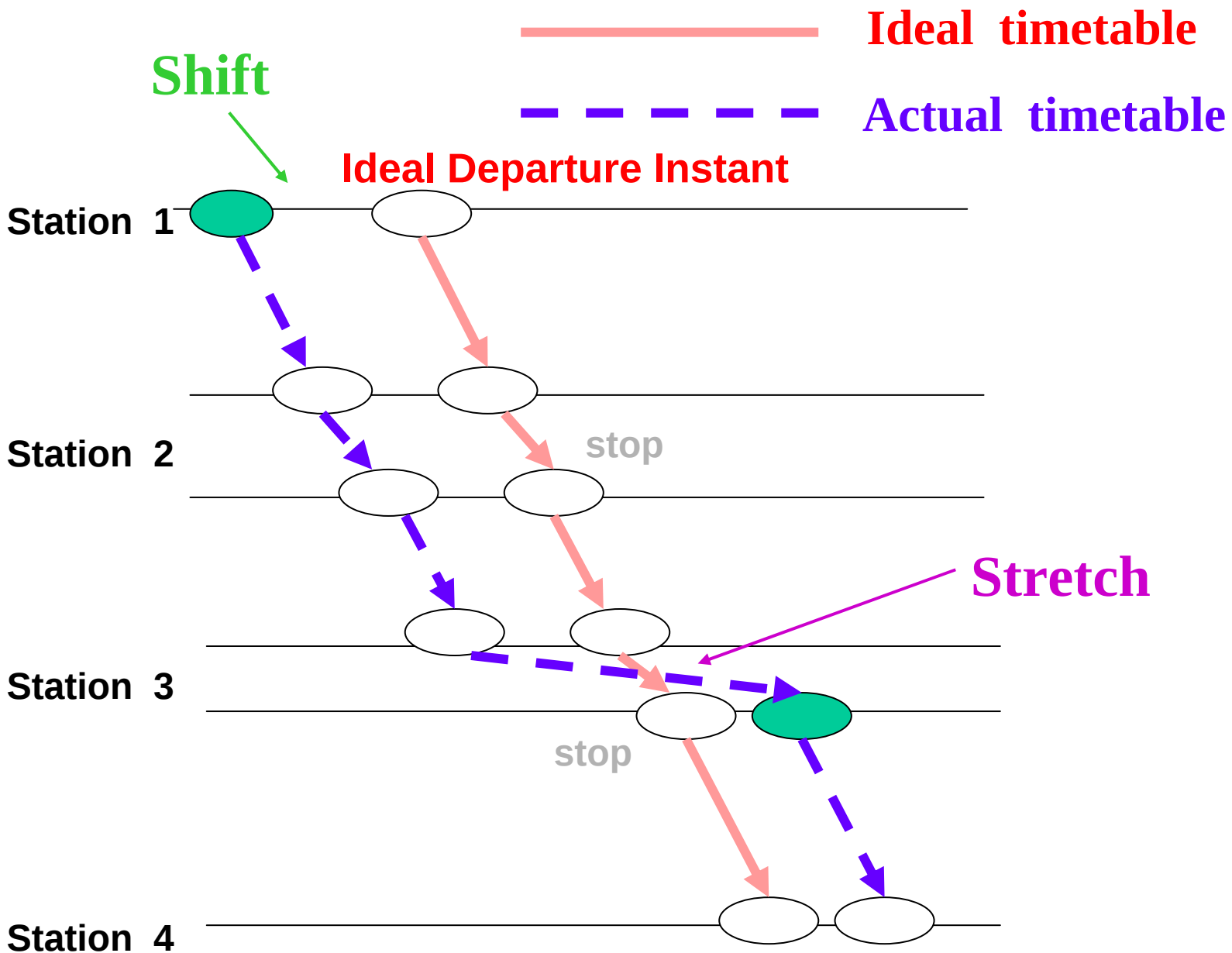


Problem Definition

- single one-way line
- aperiodic daily timetable to be designed



- Minimize the timetable cost computed as follows...



An event-scheduling MIP model

Variables:

- Arrival and departure times (event times) t_i
- Binary variables modeling event precedences x_{ij}

Constraints:

- Minimum travel times d_{ij}
- Safety constraints:
 - buffer times, no overtaking outside stations, etc.
- Typical constraints of the type: $t_i - t_j \geq d_{ij} - Mx_{ij}$

Objectives:

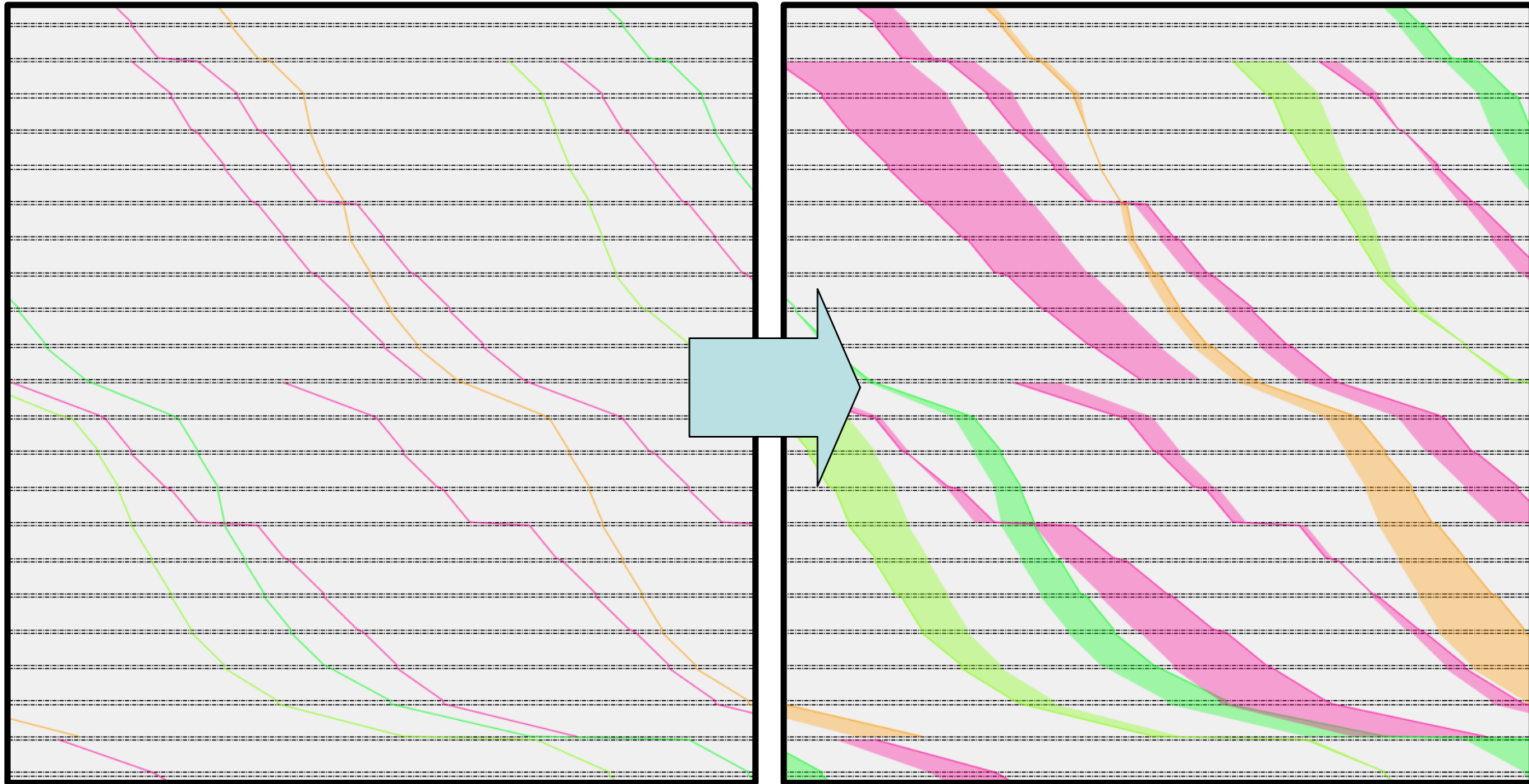
- Minimize the cost of the schedule
- Robustness (whatever it means)



Timetable robustness ...

- ... is **not** concerned with major disruptions
- ... is **not** intended to cope with heavy truck breaks or alike
 - → to be handled by **REAL TIME CONTROL SYSTEMS**
- ... is a way to control **delay propagation**
- ... has to favor **delay compensation** without heavy actions from the traffic control center
 - → no overtaking allowed to prevent delay propagation
 - → no train cancellation
 - → train precedences unchanged w.r.t. to the planned timetable

Non-robust and robust timetables



Our approach

- Take a **feasible timetable** -> near-optimal solution of the “nominal” timetable problem
- Fix a maximum **price of robustness** $\rightarrow$ the cost of the robust solution cannot exceed by more than XX% the optimal cost of the nominal problem
- **Fix all train precedences** (binary var.s x_{ij} in the MIP model)
- **Relax the integrality** on the event-time var.s t_i (the only unknowns)
- Enforce **robustness** in the resulting LP by using alternative techniques
- Evaluate the achieved robustness through a common **validation model**
- Compare the results

Pursuing robustness in the LP/MIP context

- **Stochastic Programming**

- Take first-stage decisions
- Pay for restoring feasibility afterwards (second-stage recourse var.s)
- Applied successfully by the Kroon's group to periodic timetabling
- Very flexible but computationally heavy in scenario-based approaches

- **Robustness à la Bertsimas-Sim**

- Kind of worst-case analysis of robustness
- Limits the moves of the adversary (just a few coefficients can change in each constraint)
- Feasibility deterministic (if adversary behaves as expected) or with high probability (otherwise)
- Very simple model
- Unfortunately, of no use in the timetable context (infeasible or very inefficient solutions)

- **Light Robustness**

- “Light” version of Bertsimas-Sim using slack variables for “too conservative” constr.s
- Linear or quadratic objective function (minimize slack var.s)
- Very well suited for timetabling → talk in the afternoon...

Stochastic programming model

- Two-stage model with **recourse** var.s (unabsorbed delay)

Nominal constraint

$$t_i - t_j + s_{ij}^{(\omega)} \geq d_{ij} + \delta_{ij}^{(\omega)}$$

Recourse

Disturbance

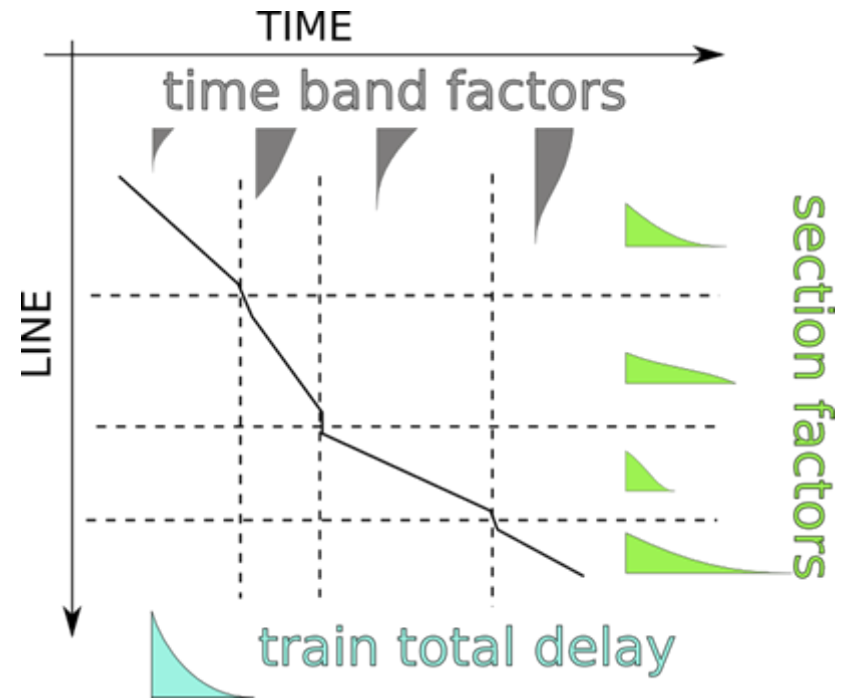
- Deterministic model through **scenario** expansion

$$t_i - t_j + s_{ij}^{(r)} \geq d_{ij} + \delta_{ij}^{(r)}, \quad \forall r \in [1 \dots N]$$

- Objective function: minimize the average unabsorbed delay
- **big LP model to be solved** (though each scenario actually introduces just a few new var.s and constr.s)

Scenario Generation

- **Delay model:**
 - Random cumulative train delay
 - Scaled by time band factors
 - Distributed across lines with section factors



Validation model

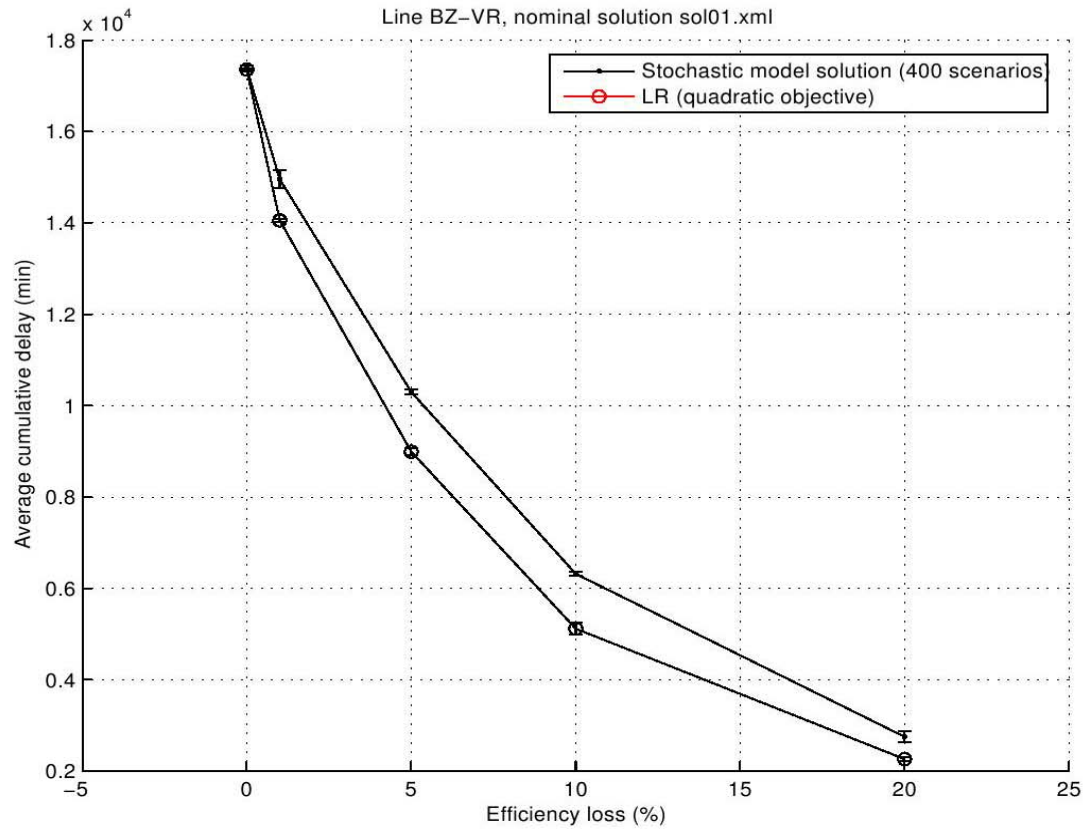
- Simulation tool used to **evaluate** the actual robustness of a given timetable $(\tilde{x}, \tilde{t})$
- Uses information on the line to generate a **delay scenario** for each run
- For each run, solve an **LP model** to *absorbe as much delay as possible*
 - Fixed precedences $\rightarrow x_{ij} := \tilde{x}_{ij}$
 - Continuous event-time var.s only $\rightarrow t_i$ = actual times in the delayed schedule
 - Cannot anticipate with respect to the input solution to evaluate $\rightarrow t_i \geq \tilde{t}_i$
 - Minimize sum of delays (event-time shifts) $\rightarrow \min \sum_i (t_i - \tilde{t}_i)$
- Gather **statistical information**

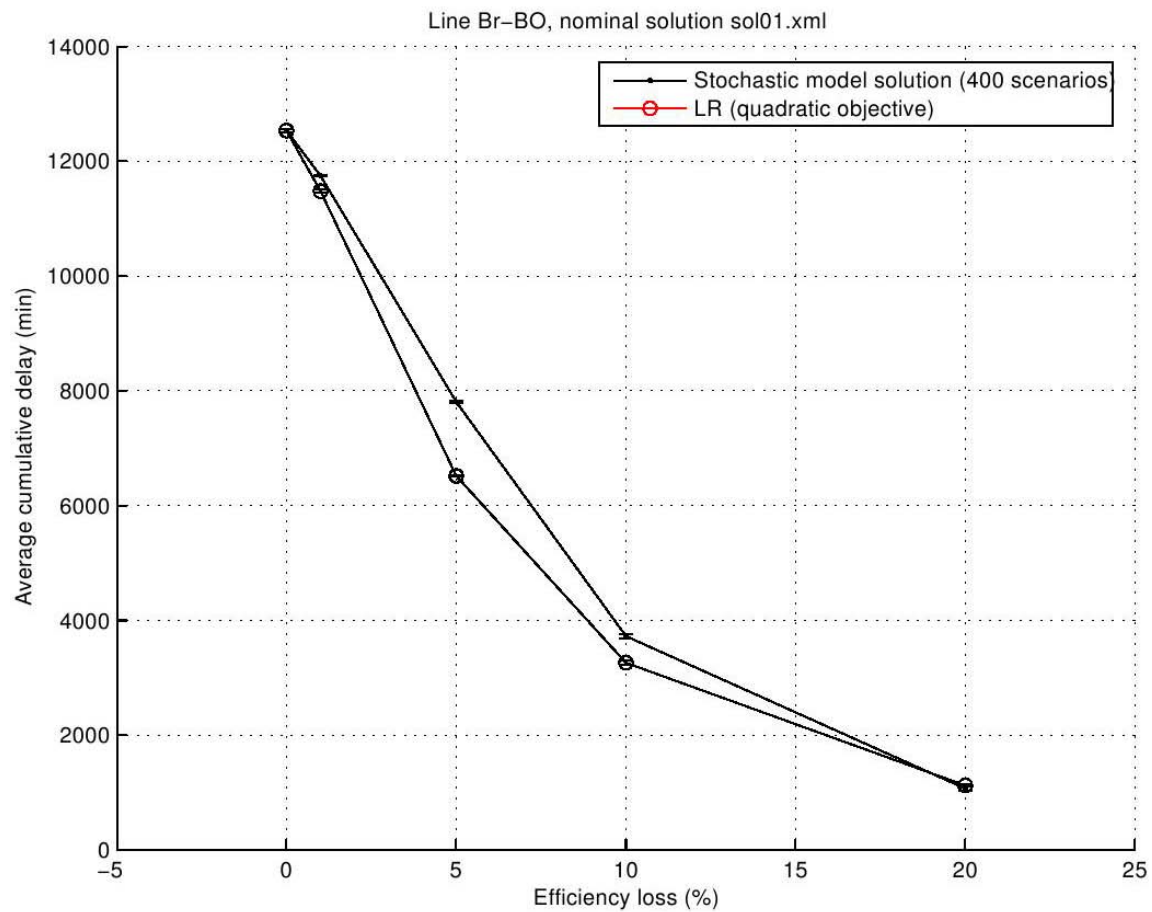
Test bed

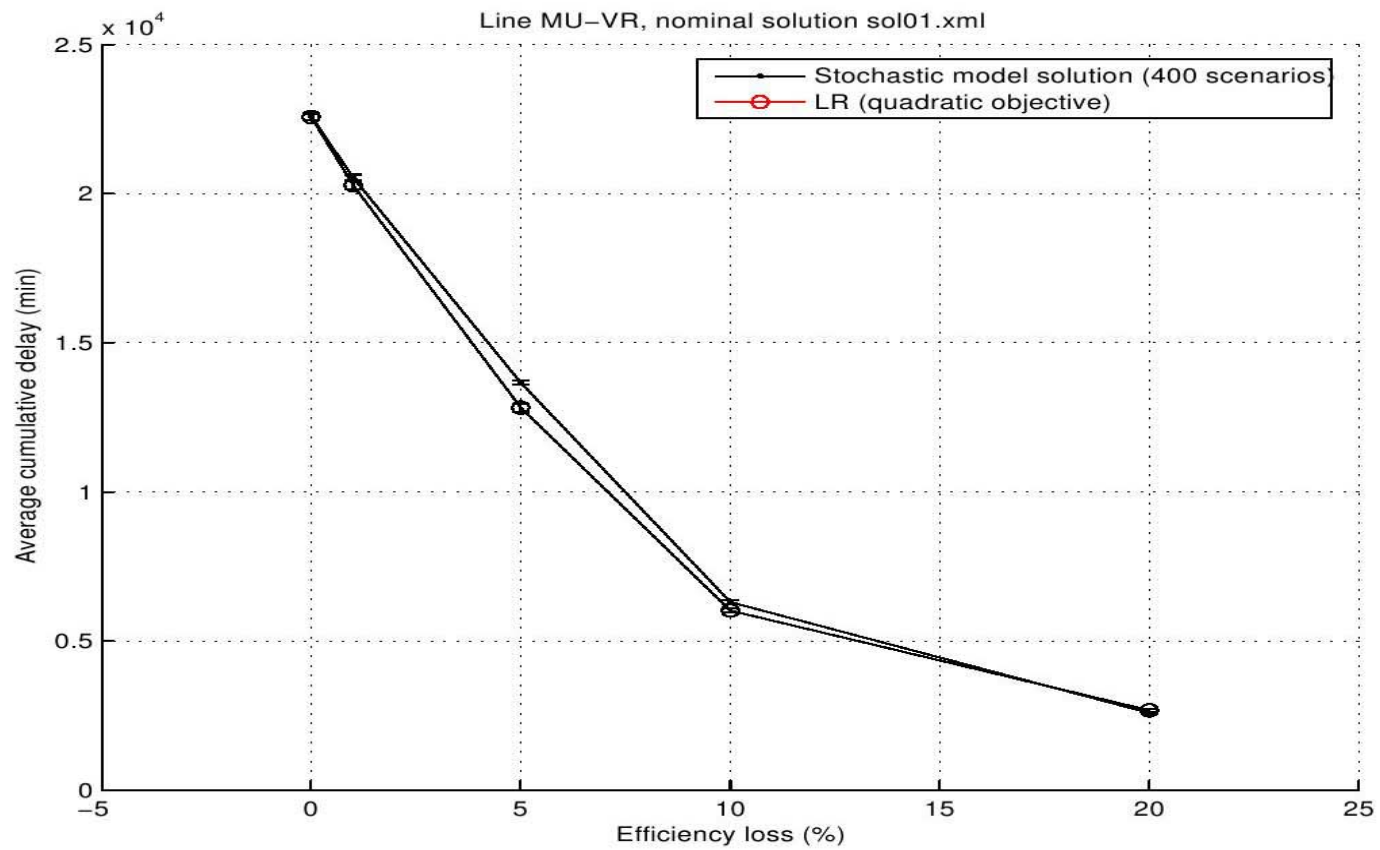
- Real world instances from RFI
 - PD-BO: 17 stations, ~35 trains
 - BZ-VR: 27 stations, ~130 trains
 - Mu-VR: 48 stations, ~50 trains
 - Br-BO: 48 stations, ~70 trains
- For each instance, 5 almost-optimal (non-robust) timetables computed by DEIS



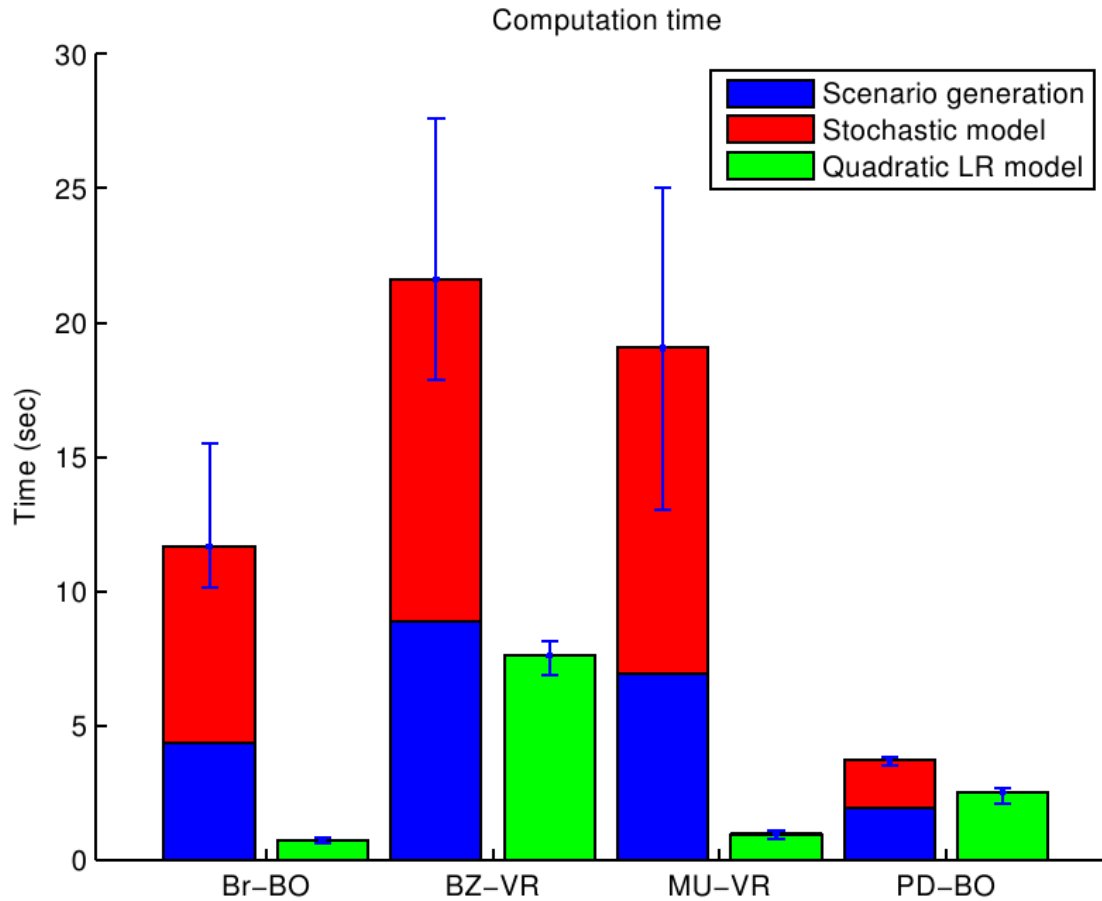
Validation results



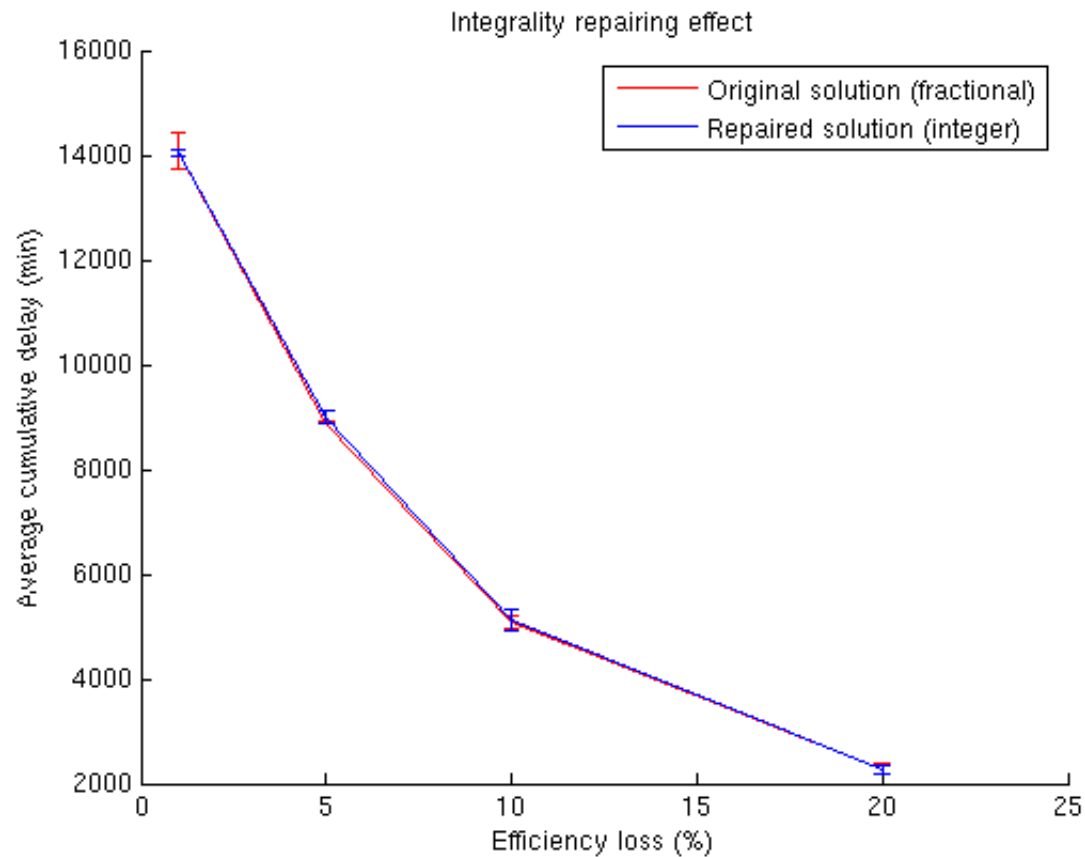




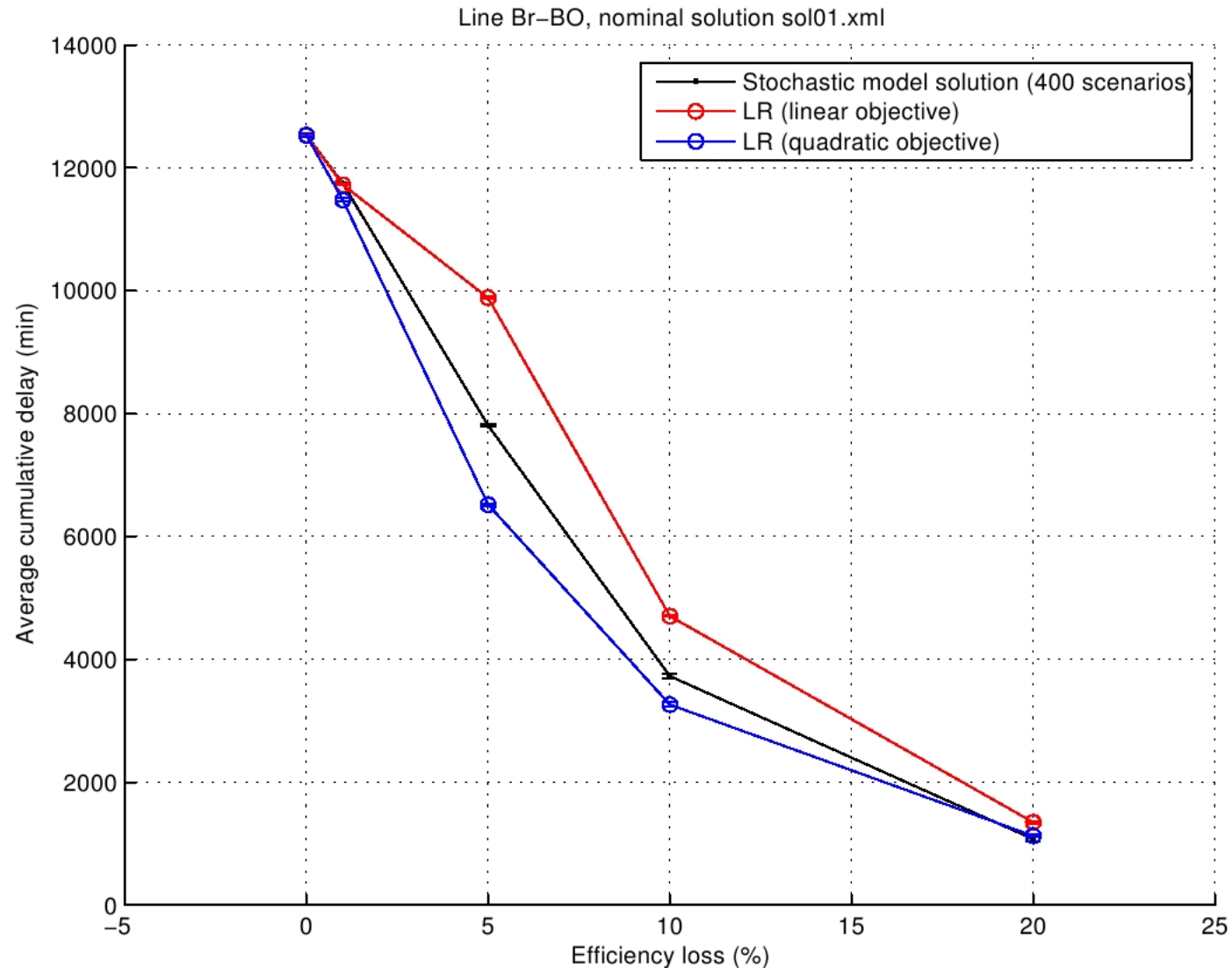
Computing times



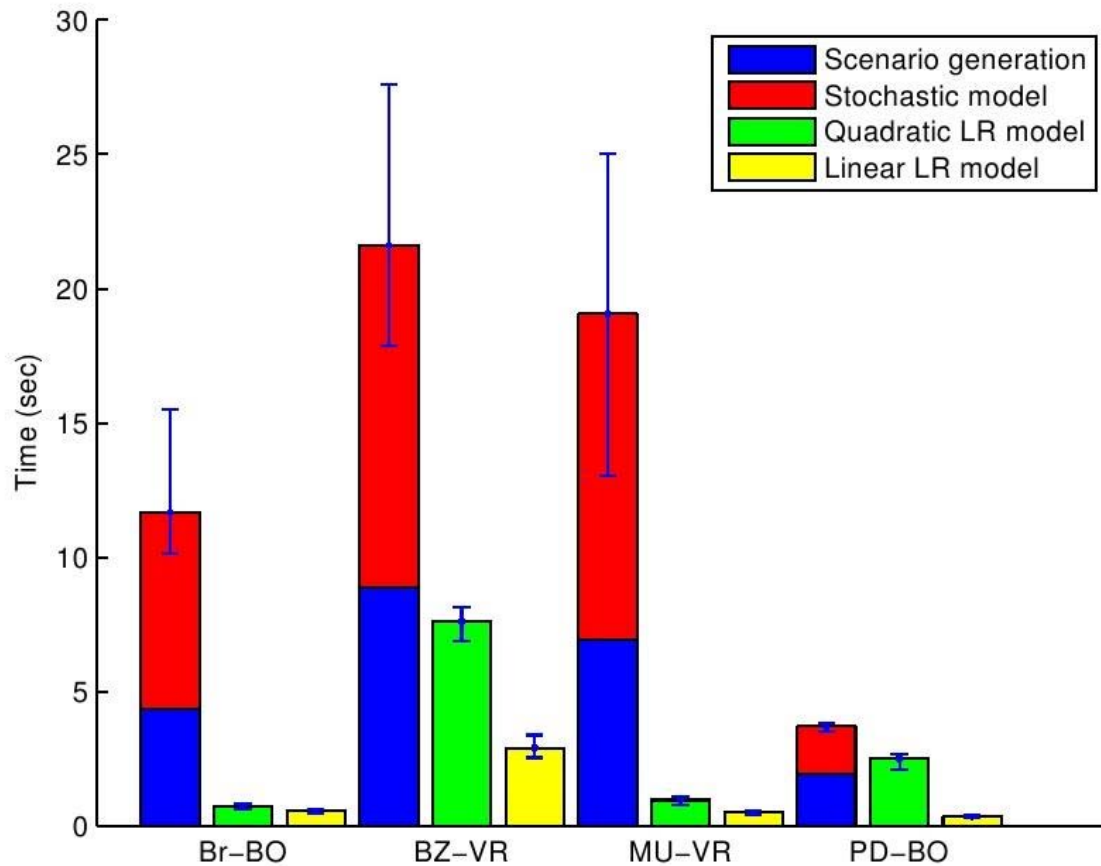
Restoring integrality on the timetable var.s



Importance of the quadratic LR function



Computing times (updated)



Thanks

