Benders revised

Matteo Fischenders, University of Padova



Benders iterative method

- Mixed-integer **convex** problem of interest $\min \eta$ lacksquare $\min f(x,y)$ $f(x,y) \le \eta$ $g(x, y) \le 0$ $g(x, y) \le 0$ \rightarrow $Ay \leq b$ $Ay \leq b$ y integer y integer Continuous var.s x "uninteresting" \rightarrow project them away! ۲ Iterative solution procedure ۲ $\min \eta$ 1. solve the **master problem** $Ay \leq b$ relaxation by using a y integer black-box MILP solver ... linear cuts in the (y, η) space ...
 - 2. possibly generate new linear cuts in the (y,η) space, and repeat

Two distinct ideas

- The original Benders decomposition from the 1960s uses **two** distinct ingredients for solving a Mixed-Integer Linear Program (MILP):
 - 1) A **search strategy** where a relaxed **(NP-hard)** MILP on a variable **subspace** is solved exactly (i.e., to **integrality**) by a black-box solver, and then is iteratively tightened by means of additional **"Benders" linear cuts**

2) The **technicality** of how to actually compute those cuts (Farkas' projection)



Papers proposing "a new Benders-like scheme" typically refer to 1)

Students scared by "Benders implementations" typically refer to 2)

Later developments

The idea of generating Benders cuts to cut the optimal solution of a MILP was considered not effective (in the 1970's) because "one wastes a lot of time in solving by enumeration a hard MILP to produce a solution that is immediately cut off"

- Folklore (Miliotios for TSP?): generate Benders cuts within a single B&B tree to cut any infeasible integer solution that is going to update the incumbent
- McDaniel & Devine (1977): use Benders cuts to cut fractional sol.s as well (root node only)
- Everything fits very naturally within a modern Branch-and-Cut (B&C) framework where Benders cuts are just another source of cutting planes
- Note: The original Benders' idea of solving a sequence of MILPs by a **black-box solver** is become more and more appealing due to the dramatic improvement of the MILP technology!



Benders in a nutshell

• Consider again the convex MINLP in the (x,y) space

 $\min f(x, y)$ $g(x, y) \le 0$ $Ay \le b$

y integer

and assume for the sake of simplicity that $S := \{y : Ay \le b\}$ is nonempty and bounded, and that

$$X(y) := \{ x : g(x, y) \le 0 \}$$

is **nonempty**, closed and bounded for all $y \in S$

→ the **convex function** $\Phi(y) := \min_{x \in X(y)} f(x, y)$ is well defined for all $y \in S$ → no "feasibility cuts" needed (this kind of cuts will be discussed later on)

Working on the y-space (projection)

 $\begin{array}{ll} \min_{y} \min_{x} f(x,y) & \text{``isolate the inner} \\ g(x,y) \leq 0 \\ Ay \leq b \\ y \text{ integer} \end{array} & \begin{array}{ll} \Phi(y) & \text{``isolate the inner} \\ \mininimization over x'' \\ \Phi(y) \coloneqq \min_{x} f(x,y) \\ g(x,y) \leq 0 \end{array} & \begin{array}{ll} \min \Phi(y) \\ Ay \leq b \\ y \text{ integer} \end{array}$

(2)

(1)

Original MINLP in the (x,y) space \rightarrow Benders' **master** problem in the y space

Warning: projection changes the objective function (e.g., linear \rightarrow piecewise linear)



Montreal, 12 December 2017

(3)

Projection alters the geometry!

The previous example shows that

- even if we start with linear problem with no integer var.s
- projection leads to a (convex) piecewise linear function with a possibly exponential number of pieces



"the inception effect"

Note: A similar effect is obtained by a **Deep Neural Network (DNN)** with ReLU activations that partitions the input space y into an exponential number of polyhedra, each corresponding to a linear piece \rightarrow it relies on "**binary** activation variables" (combinatorial nature of the DNN)



Life of P(H)I

- Solving Benders' master problem calls for the minimization of a nonlinear convex function (even if you start from a linear problem!)
- Branch-and-cut MINLP solvers generate a sequence of linear cuts to approximate this function from below (outer-approximation)







$$w \ge \Phi(y) \ge \Phi(y^*) + \xi(y^*)^T (y - y^*)$$

Benders cut computation

• **Benders** (for linear) and **Geoffrion** (general convex) told us how to compute a **subgradient** to be used in the cut derivation, by using the optimal primal-dual solution (x^*, u^*) available after computing $\Phi(y^*)$

$$\xi(y^*) = \nabla_y f(x^*, y^*) + u^* \nabla_y g(x^*, y^*)$$

- The above formula is **problem-specific** and perhaps **#scaring**
- Introduce an **artificial variable vector q** (acting as a copy of *y*) to get

$$\Phi(y^*) = \min\{f(x, \mathbf{q}) \mid g(x, \mathbf{q}) \le 0, \, y^* \le \mathbf{q} \le y^*\}$$

and to obtain the following **simpler** and **completely general** cut-recipe:

- 1) solve the original convex problem with new var. bounds $y^* \leq y \leq y^*$
- 2) take opt_val and reduced costs r_j 's
- 3) write $w \ge opt_val + \sum_j r_j(y_j y_j^*)$

Benders feasibility cuts

• For some important applications, the set

$$X(y) := \{ x : g(x, y) \le 0 \}$$

can be empty for some "infeasible" $y \in S$

$$\rightarrow \quad \Phi(y) := \min_{x \in X(y)} f(x, y) \text{ undefined}$$

• This situation can be handled by considering the "phase-1" feasibility condition

$$0 \ge \Psi(y) := \min\{1^T s \, | \, g(x, y) \le s, \, s \ge 0\}$$

where the function $\Psi(y)$ is **convex**

→ it can be approximated by the usual subgradient "Benders feasibility cut"

$$0 \ge \Psi(y) \ge \Psi(y^*) + \xi(y^*)^T (y - y^*)$$

to be computed as in the previous "Benders optimality cut"

$$w \ge \Phi(y) \ge \Phi(y^*) + \xi(y^*)^T (y - y^*)$$

Successful Benders applications

- Benders decomposition works well when fixing $y = y^*$ for computing $\Phi(y^*)$ makes the problem **much simpler to solve**.
- This usually happens when

- The problem for $y = y^*$ decomposes into a number of independent subproblems $\min \sum_{i \in I} f_i y_i + \sum_{i \in I} \sum_{j \in J} c_{ij} x_{ij}$

- Stochastic Programmings.t. $\sum_{i \in I} x_{ij} = 1$ $\forall j \in J$ Uncapacitated Facility Location $x_{ij} \leq y_i$ $\forall i \in I, j \in J$ etc. $y_i \in \{0,1\}$ $\forall i \in I$
- Fixing $y = y^*$ changes the nature of some constraints:
 - in Capacitated Facility Location, tons of constr.s of the form $x_{ij} \le y_j$ become just variable bounds
 - Second Order Constraints $x_{ij}^2 \le z_{ij} y_i$ become quadratic constr.s
 - etc.

Stabilization

• In practice, Benders decomposition can work quite well, but sometimes it is **desperately slow**

... as the root node bound does not improve even after the addition of tons of Benders cuts

- Slow convergence is generally attributed to the **poor quality** of Benders cuts, to be cured by a more clever **selection policy** (Pareto optimality of Magnanti and Wong, 1981, etc.) but ...
- ... the main culprit is often a zig-zagging effect to be cured by stabilization methods such as bundle (Lemaréchal) or in-out (Ben-Ameur and Neto) or local branching (Rei, Cordeau, Gendreau, Soriano)



Effect of stabilization



- Comparing Kelley cut loop at the root node with Kelley+ (add epsilon to y*) and with a stabilized method (inout)
- Koerkel-Ghosh **qUFL** instance gs250a-1 (250x250, quadratic costs)
- *nc = n. of Benders cuts generated at the end of the root node
- times in logarithmic scale

Conclusions

To summarize:

- Benders cuts are **easy** to implement within modern B&C (just use a callback where you solve the problem for $y = y^*$ and compute reduced costs)
- It can be **desperately slow** hence stabilization is a **must**
- Implementations in general MIP solver available in Cplex 12.7
- The "old-Benders" approach (using a black-box MILP solver) can strike again

Slides: <u>http://www.dei.unipd.it/~fisch/papers/slides/</u> Reference papers:

M. Fischetti, I. Ljubic, M. Sinnl, "Benders decomposition without separability: a computational study for capacitated facility location problems", European Journal of Operational Research, 253, 557-569, 2016.

M. Fischetti, I. Ljubic, M. Sinnl, "Redesigning Benders Decomposition for Large Scale Facility Location", Management Science 63(7), 2146-2162, 2016.