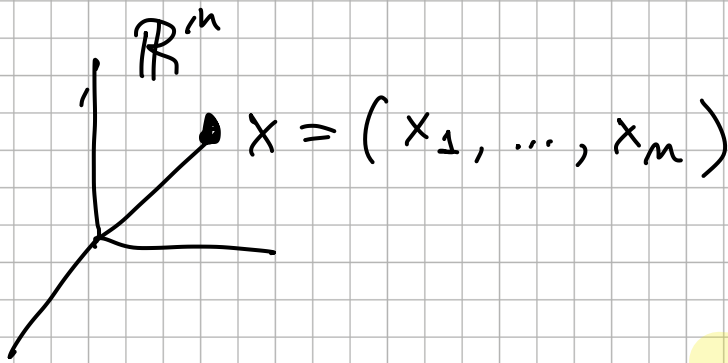


OR1 6. OCT - 2021



$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix}$$

"column vector"

$$u \in \mathbb{R}^m \rightarrow u^T = [u_1, u_2, \dots, u_m]$$

"row vector"

Matrix

$$A = \begin{bmatrix} 1 & & & \\ 2 & & & \\ \vdots & & & \\ m & & & \end{bmatrix} \begin{matrix} i \\ \vdots \\ a_{ij} \\ \vdots \\ j \\ \vdots \\ n \end{matrix}$$

~~$$a_{ij}$$~~
~~$$a_{ij}$$~~

$$A = \left[\begin{array}{c|c|c|c} A_1 & A_2 & & A_m \\ \hline \hline \hline \hline \end{array} \right] \begin{matrix} 1 \\ 2 \\ \vdots \\ m \end{matrix}$$

$$A_i \in \mathbb{R}^m$$

$$A = \begin{bmatrix} \dots & a_1^T & \dots \\ \dots & a_i^T & \dots \\ \dots & a_m^T & \dots \end{bmatrix} \begin{matrix} 1 \\ 2 \\ \vdots \\ m \end{matrix}$$

$$a_i \in \mathbb{R}^m$$

$$A x = \left[\begin{array}{c|c|c} A_1 & A_2 & \dots & A_m \\ \hline \hline \hline \hline \end{array} \right] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} =$$

$$= A_1 x_1 + A_2 x_2 + \dots + A_m x_m$$

$$u^T A = [u_1, u_2, \dots, u_m] \begin{bmatrix} a_1^T \\ a_2^T \\ \vdots \\ a_m^T \end{bmatrix} \begin{matrix} u_1 \\ u_2 \\ \vdots \\ u_m \end{matrix}$$

$$= u_1 a_1^T + u_2 a_2^T + \dots + u_m a_m^T$$

$$Ax = b \in \mathbb{R}^m \quad \text{system of } m \text{ equations}$$

$$[A_1]x_1 + [A_2]x_2 + \dots + [A_m]x_m = [b]$$

$$\begin{cases} a_1^T x = b_1 \\ \vdots \\ a_m^T x = b_m \end{cases}$$

$$\begin{cases} a_{m1}x_1 + a_{m2}x_2 + \dots = b_m \\ \vdots \\ a_{11}x_1 + a_{12}x_2 + \dots = b_1 \end{cases}$$

Scalar product

$$c, x \in \mathbb{R}^n$$

$$\langle c, x \rangle = \sum_{j=1}^n c_j x_j = c^T x$$

$$\underbrace{[c_1, \dots, c_n]}_{c^T} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \\ x \end{bmatrix}$$

LINEAR OPTIMIZATION / PROGRAMMING

$$\begin{cases} \min c^T x \\ Ax \geq b \\ x \geq 0 \end{cases}$$

CANONICAL FORM

explicit
constr. s

$$\begin{cases} \min c^T x \\ Ax = b \\ x \geq 0 \end{cases}$$

STANDARD FORM

implicit
nonnegativity
constr. s

surplus
var.

Conversion "tricks"

$$a_i^T x \geq b_i$$

\Leftrightarrow

$$\begin{cases} a_i^T x - s_i = b_i \\ s_i \geq 0 \end{cases}$$

slack
var.

$$a_i^T x \leq b_i$$

\Leftrightarrow

$$\begin{cases} a_i^T x + s_i = b_i \\ s_i \geq 0 \end{cases}$$

$$a_i^T x = b_i$$

\Leftrightarrow

$$\begin{cases} a_i^T x \geq b_i \\ -a_i^T x \geq -b_i \end{cases}$$

$$\begin{cases} x_i \geq 0 \\ x_i \leq 0 \\ \text{" } x_i \text{ free"} \end{cases}$$

\Leftrightarrow

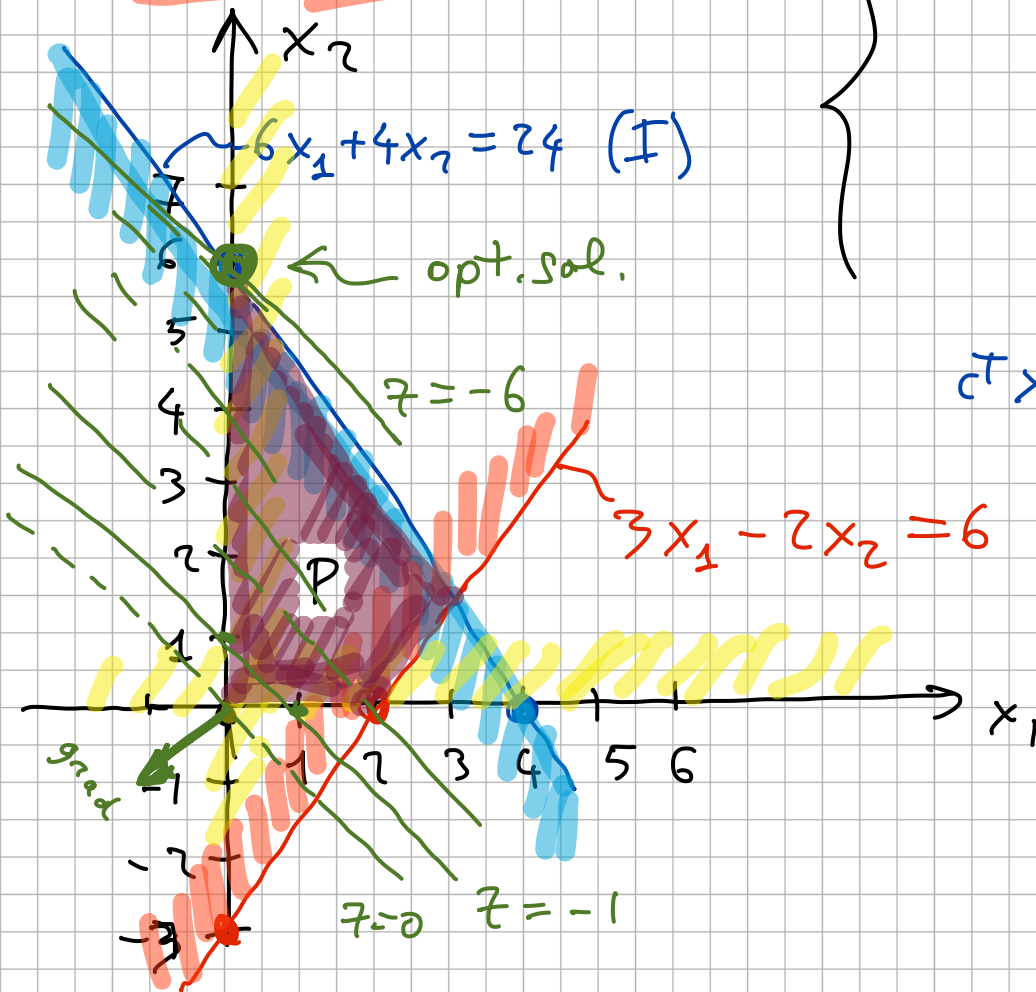
$$\begin{cases} x_i = x_i^+ - x_i^- \\ x_i^+, x_i^- \geq 0 \end{cases}$$

$$+ 3(x_i) + \dots \Leftrightarrow \dots + 3(x_i^+ - x_i^-) + \dots$$

$$\begin{aligned} x_i = +5 &\rightarrow x_i^+ = 5 + \delta, & x_i^- = 0 + \delta \\ x_i = -3 &\rightarrow x_i^+ = 0 + \delta, & x_i^- = 3 + \delta \end{aligned}$$

$$\bullet \quad \max w^T x \rightarrow - \min \underbrace{c^T x}_{c^T = -w^T}$$

EXAMPLE

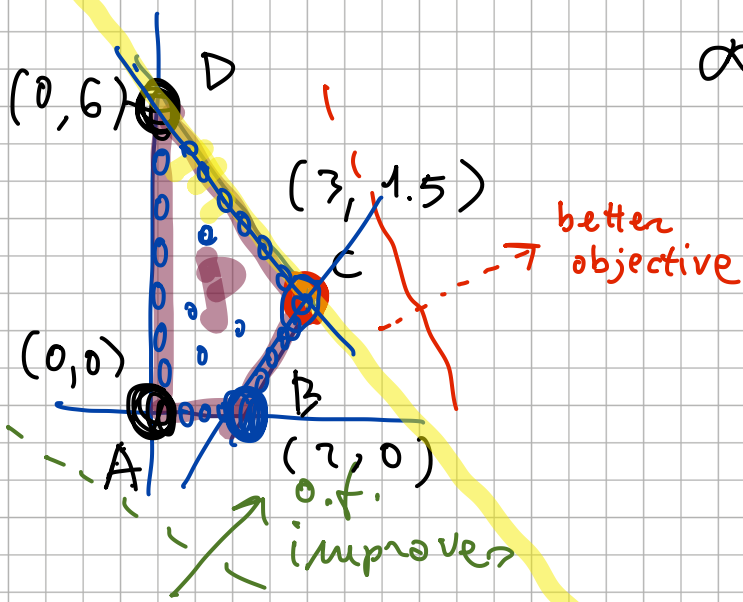


$$\begin{cases} \min -x_1 - x_2 \\ 6x_1 + 4x_2 \leq 24 \quad \text{(I)} \\ 3x_1 - 2x_2 \leq 6 \quad \text{(II)} \\ x_1 \geq 0 \\ x_2 \geq 0 \end{cases}$$

$$c^T x = -x_1 - x_2 = z$$

$$-x_1 - x_2 = -1$$

$$\begin{aligned} \text{grad}(c^T x) &= \\ c &= \begin{bmatrix} -1 \\ -1 \end{bmatrix} \end{aligned}$$

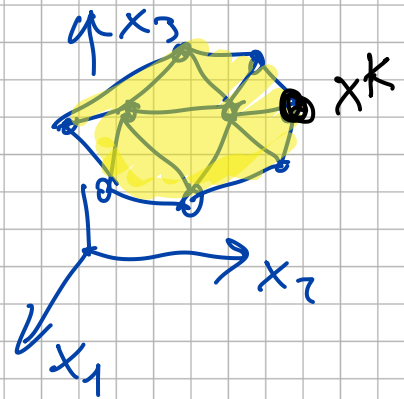


∞^2 solutions
 → only 4 "corner" points are really candidate for optimality

"A, B, C, D are the VERTICES of P"

- Definition of VERTEX
- How to compute them

vertices \rightarrow HUGE



NAIVE ALG.

for each vertex x^k of P do
 evaluate $c^T x^k \rightarrow \text{MIN}$

\Rightarrow FINITE ALG. for L.P.

BETTER METHOD

