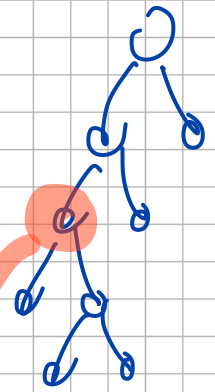


10 - JAN - 2022

HEURISTICS

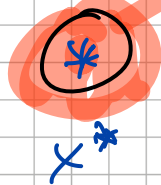
ILP

B&B Bound / cut



o TIME LIMIT t_h

BEST KNOWN SOL. (INCUMBENT)



HEURISTIC ~~to~~
hopefully updates
the incumbent

FRACTIONAL LP-sol. x^* \rightarrow HEUR. SOL. \tilde{x}

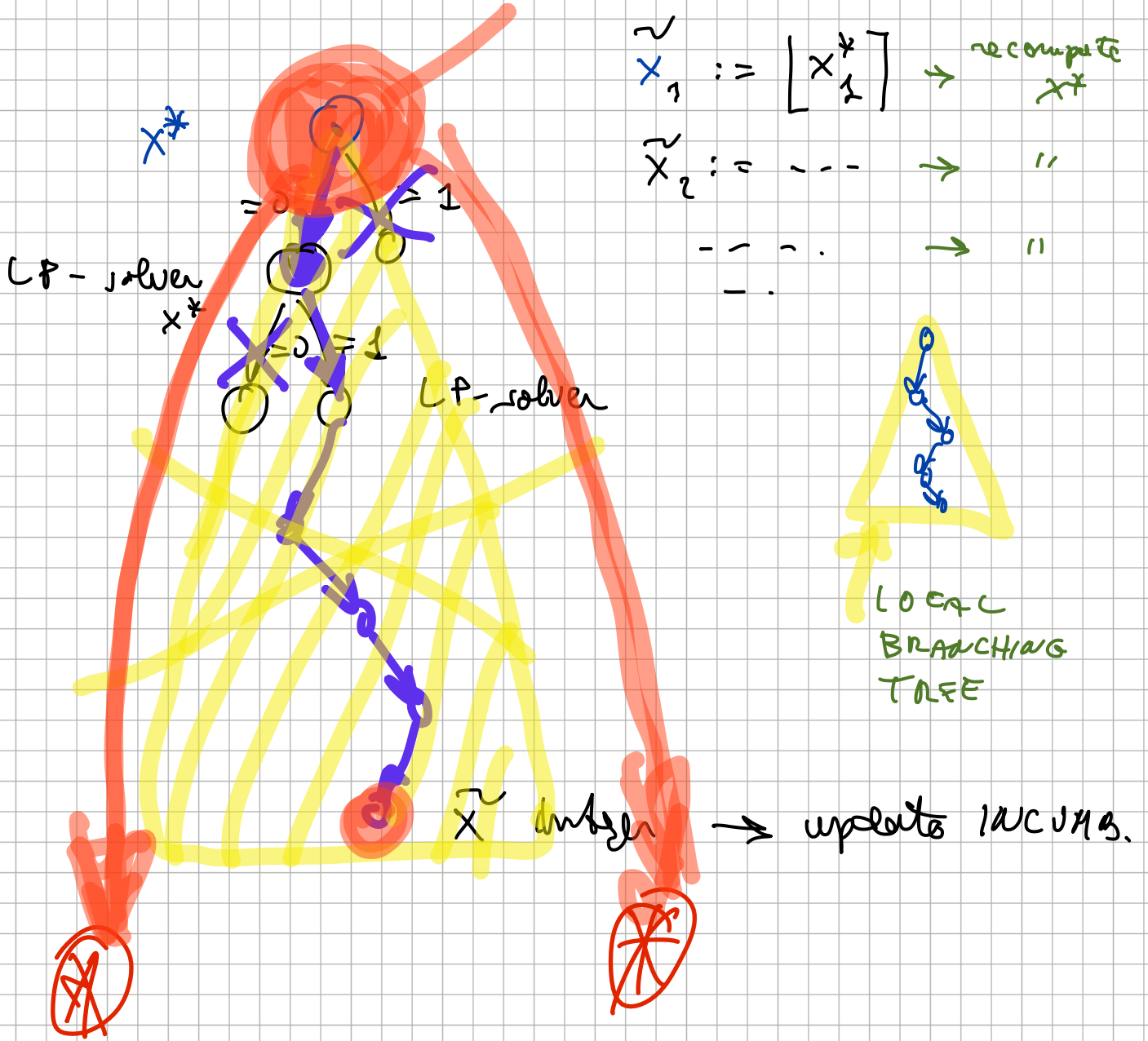
$x^* \rightarrow \boxed{H} \rightarrow \tilde{x}$ feasible ILP sol.

H : rounding procedure

$x_j^* \rightarrow \tilde{x}_j = \lfloor x_j^* \rfloor$ "round"

if (\tilde{x} is FEASIBLE) then " \tilde{x} can update the incumbent"

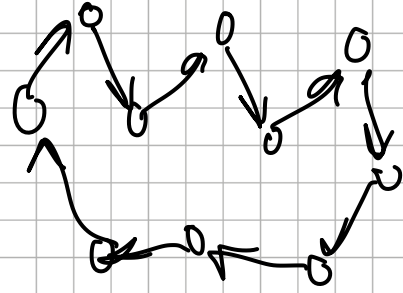
$x^* \rightarrow \boxed{\text{DIVING}} \rightarrow \tilde{x}$



→ RINS / ROWS / ...
 → LOCAL BRANCHING
 → ...

PROBLEM-SPECIFIC HEURISTICS

E.g. TSP

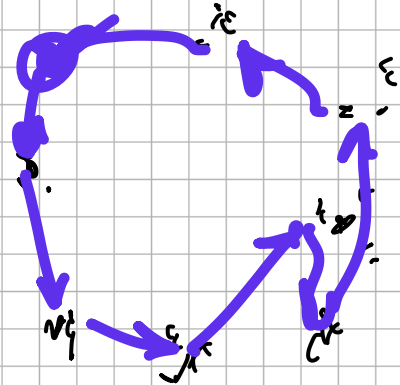
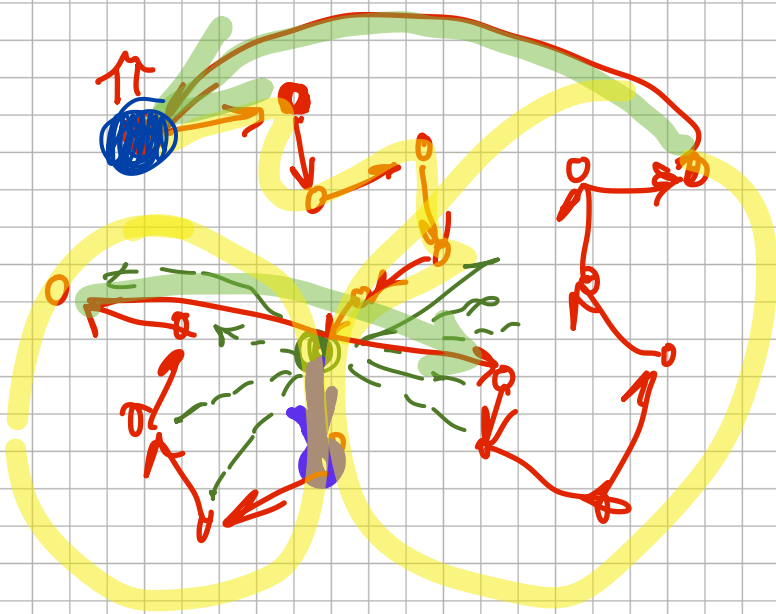


• exact TSP:

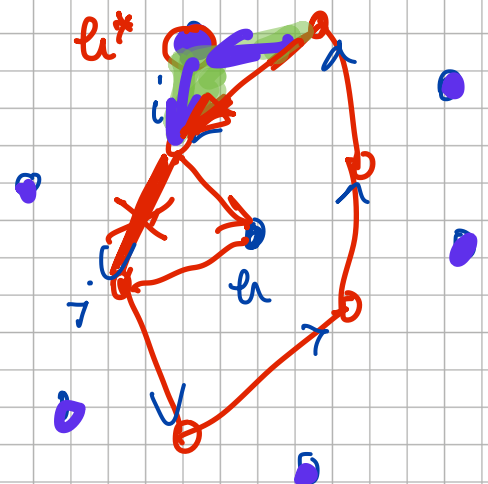
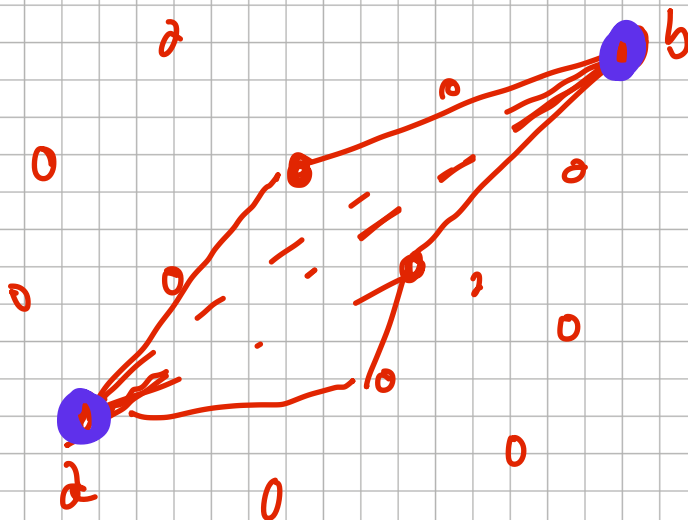
BRUTE method (COACORDA)

• specific heuristic

• **GREEDY** METHOD

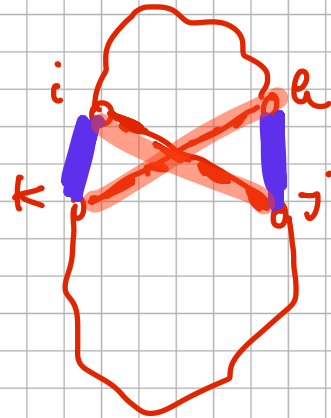
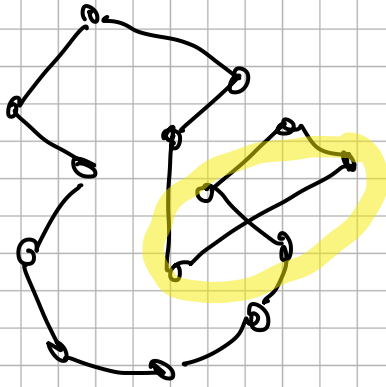
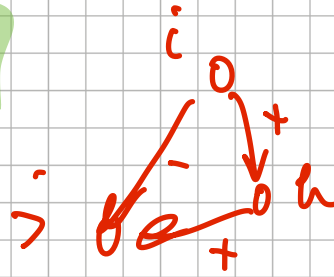


NEAREST NEIG. HEU.



$$\text{EXTRA-MOVE} (i, j, h) := C_{ih} + C_{hj} - C_{ij}$$

⇒ **MINIMUM**



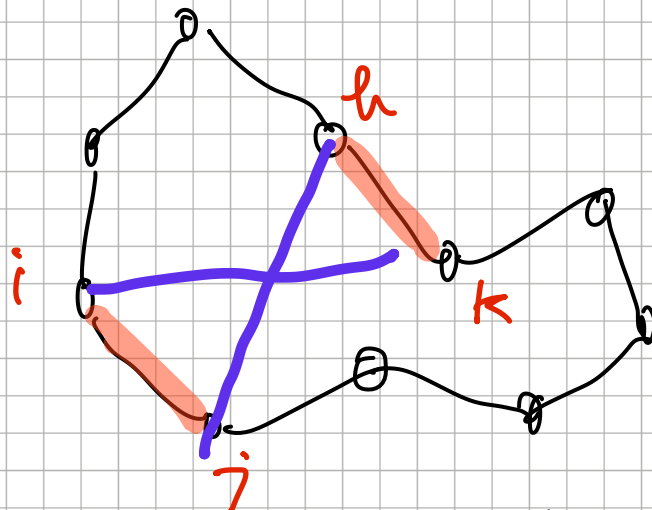
→ NO DIRECTION ARCS

$[i, j], [h, k]$

→ $[i, k], [j, h]$

$$\Delta_{\text{cost}} (\text{MOVE}) = (C_{ik} + C_{jh}) - (C_{ij} + C_{hk})$$

if $\Delta < 0 \Rightarrow \text{improve!}$

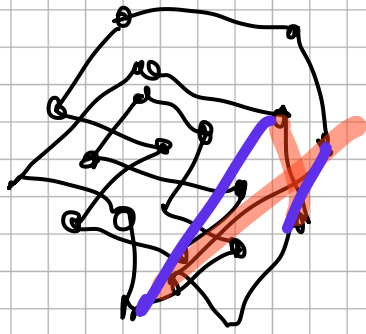


$\frac{n(n-1)}{2}$
possible moves

TRY ALL POSSIBLE PAIRS $(i, j), (h, k)$

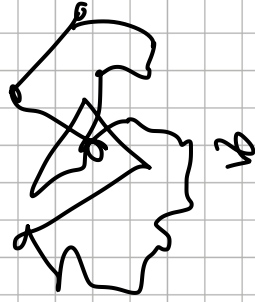
⇒ $O(n^2)$

ITERATIVE REFINING PROCEDURE

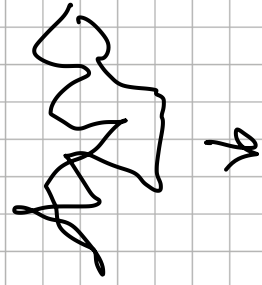


initial TSP
sol.
(random)

↳

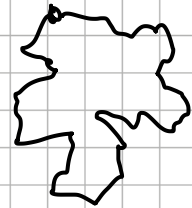


↳



↳

→ ... →



LOCAL OPT.
SOL.

MORE ADVANCED METHODS:

- TABU-SEARCH META-HEUR.
- GENETIC "
- ML - heuristics ...