

Network-Oblivious Algorithms

Francesco Silvestri

Department of Information Engineering, University of Padova, Italy

`francesco.silvestri@dei.unipd.it`

`www.dei.unipd.it/~silvest1`

ABSTRACT

Communication is a major factor determining the performance of algorithms on current parallel computing systems. Reducing the communication requirements of algorithms is then of paramount importance, if they have to run efficiently on physical machines. Recognition of this fact has motivated a large body of results in algorithm design and analysis, but these results do not yet provide a coherent and unified theory of the communication requirements of computations. One major obstacle toward such a theory lies in the fact that communication is defined only with respect to a specific mapping of a computation onto a specific machine structure. Furthermore, the impact of communication on performance depends on the latency and bandwidth properties of the machine. In this scenario, algorithm design, optimization, and analysis can become highly machine dependent, which is undesirable from the economical perspective of developing efficient and portable software.

It is natural to wonder whether algorithms can be designed that, while independent of any machines, are nevertheless efficient for a wide set of machines. In other words, we are interested in exploring the world of efficient *network-oblivious* algorithms, in the same spirit as the exploration of *cache-oblivious* algorithms [2]. We develop a framework where the concept of network-obliviousness and of algorithmic efficiency are precisely defined. In this framework, a network-oblivious algorithm is designed in a model of computation where the only parameter is the problem's input size. Then, the algorithm is evaluated on a model with two parameters, capturing parallelism and granularity of communication. We show that, for a wide class of network-oblivious algorithms, optimality in the latter model implies optimality in a block-variant of the Decomposable BSP model, which effectively describes a wide class of parallel platforms. We illustrate our framework by providing optimal network-oblivious algorithms for a few key problems, and also establish some negative results.

This abstract is based on results appeared in [1].

References

- [1] G. Bilardi, A. Pietracaprina, G. Pucci, and F. Silvestri. Network-Oblivious Algorithms. In *Proc. of 21st International Parallel and Distributed Processing Symposium*, 2007.
- [2] M. Frigo, C. Leiserson, H. Prokop, and S. Ramachandran. Cache-Oblivious Algorithms. In *Proc. of 40th Symp. on Foundations of Computer Science*, 1999.