

# AN INVITATION TO **QUANTUM INFORMATION AND CONTROL**

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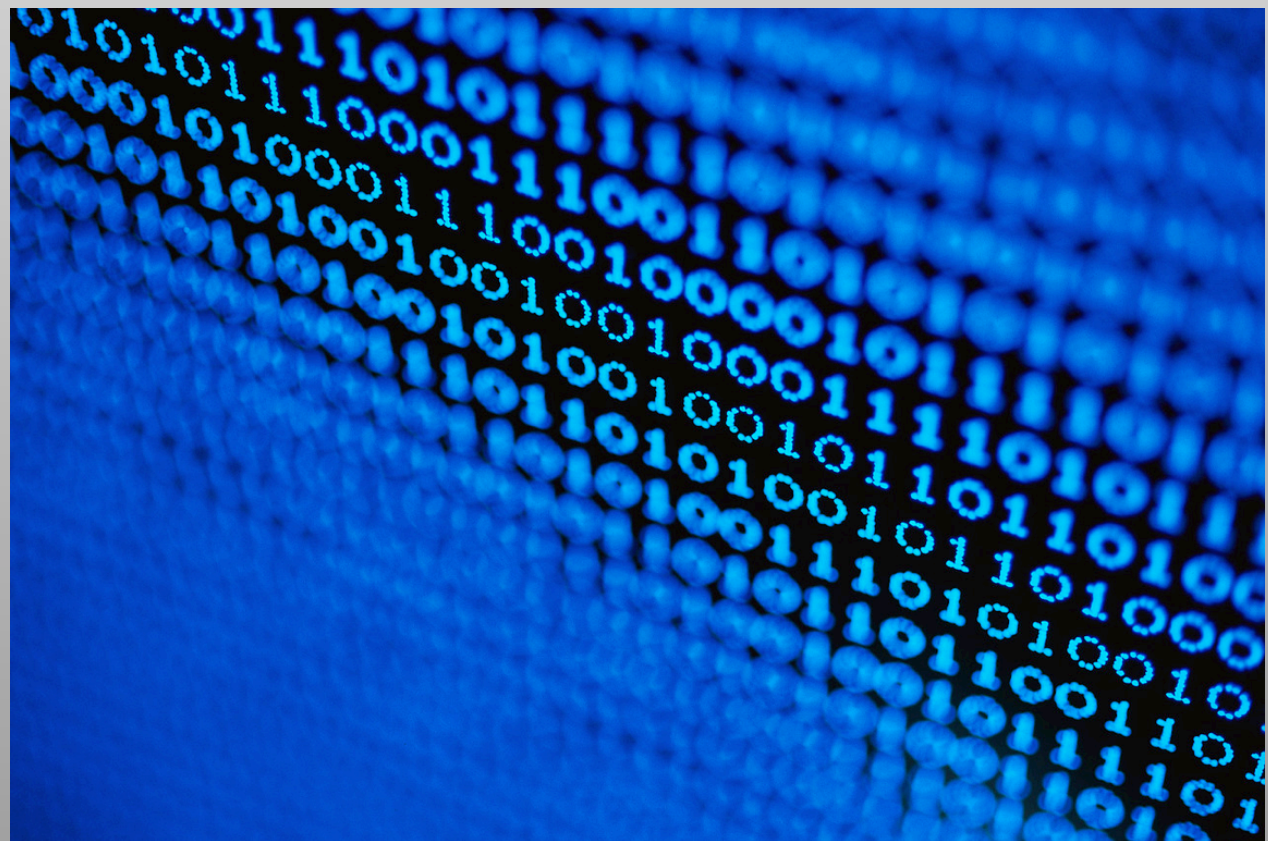
# In principle was the Bit...

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- Basic unit of (classical) information:

**1 Bit:** Choice over two alternatives, in binary labelled as 0, 1

Well-known building block  
of the digital revolution...



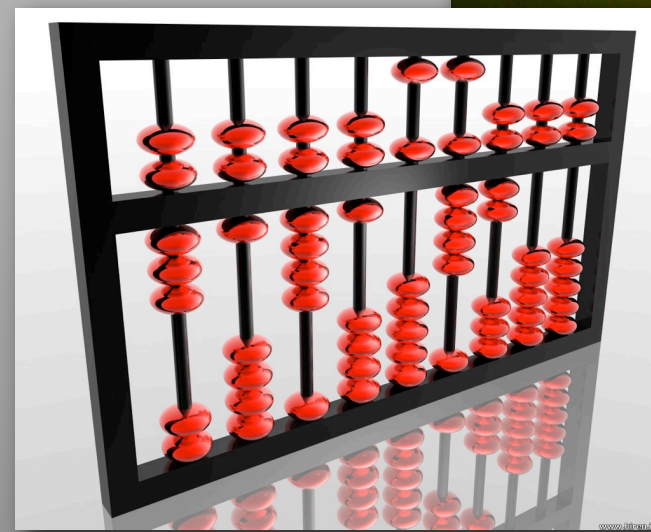
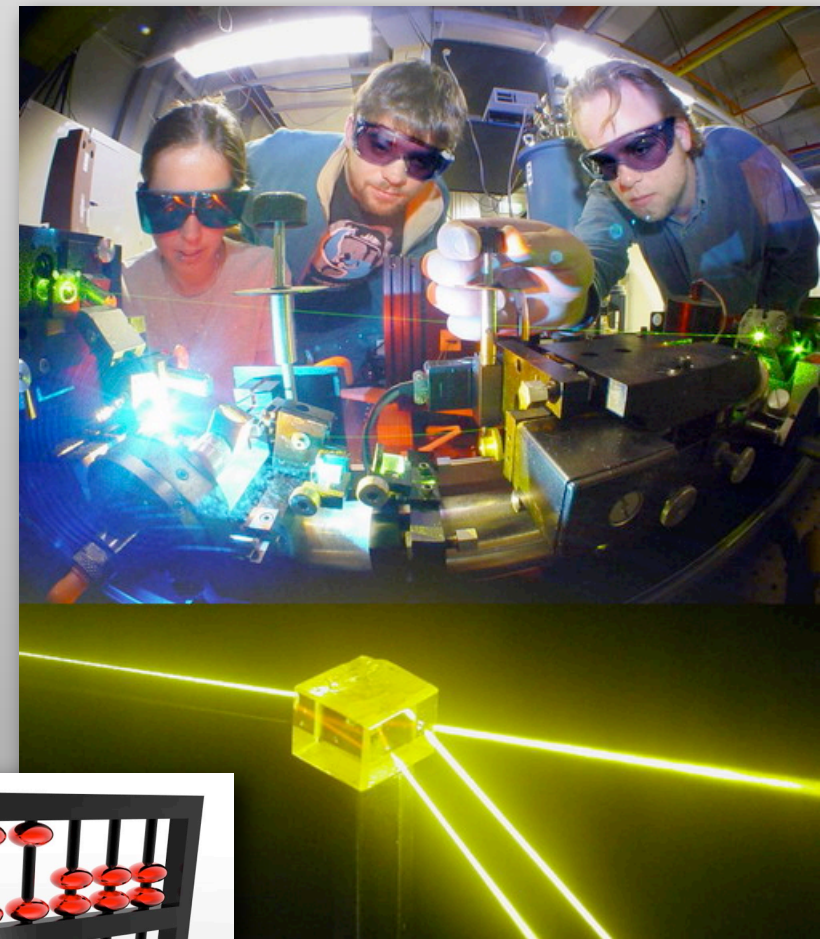
# What is information?

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- ▶ Information regards a *choice over some alternatives*;
- ▶ **What these alternatives represent is irrelevant** from an information-theoretic viewpoint;

However, it turns out that...

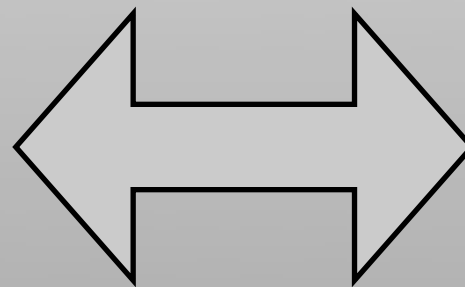
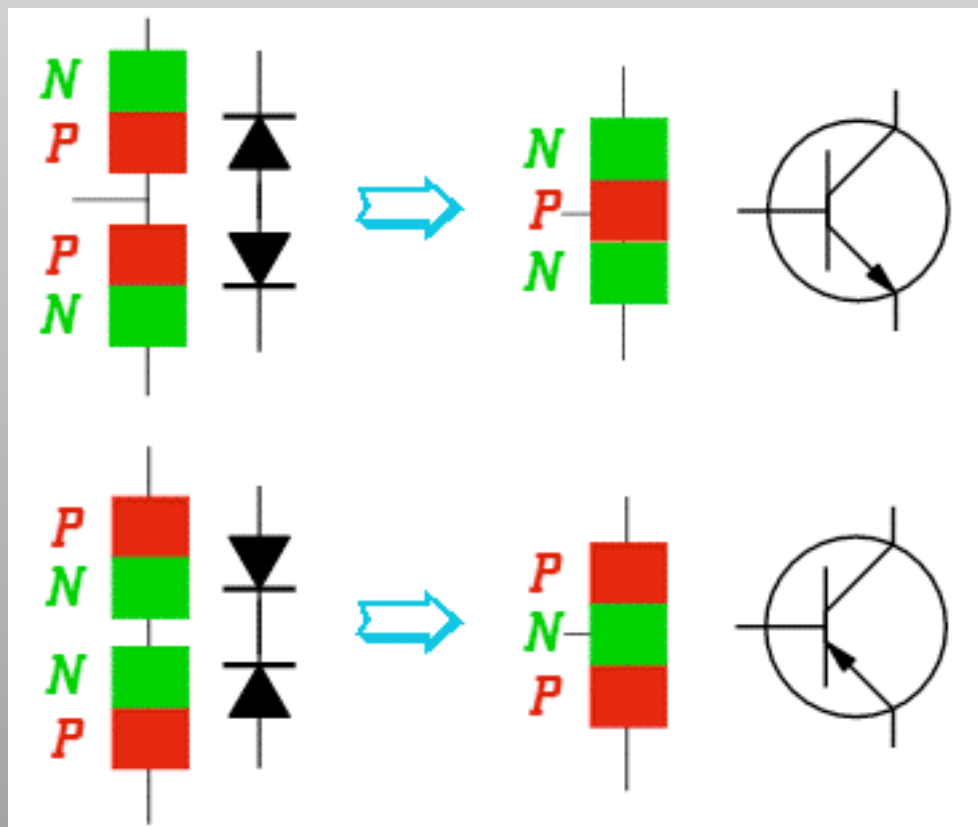
- ▶ **What I encode my information on** is relevant...



# Information and Physics?

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- **Information has to be encoded, stored, transmitted, processed and recovered in physical systems;**
- **Physics sets the rules of the game:** Physical laws define what can be done with my source, code, receiver, etc.



Everything has been done with classical physics... until...



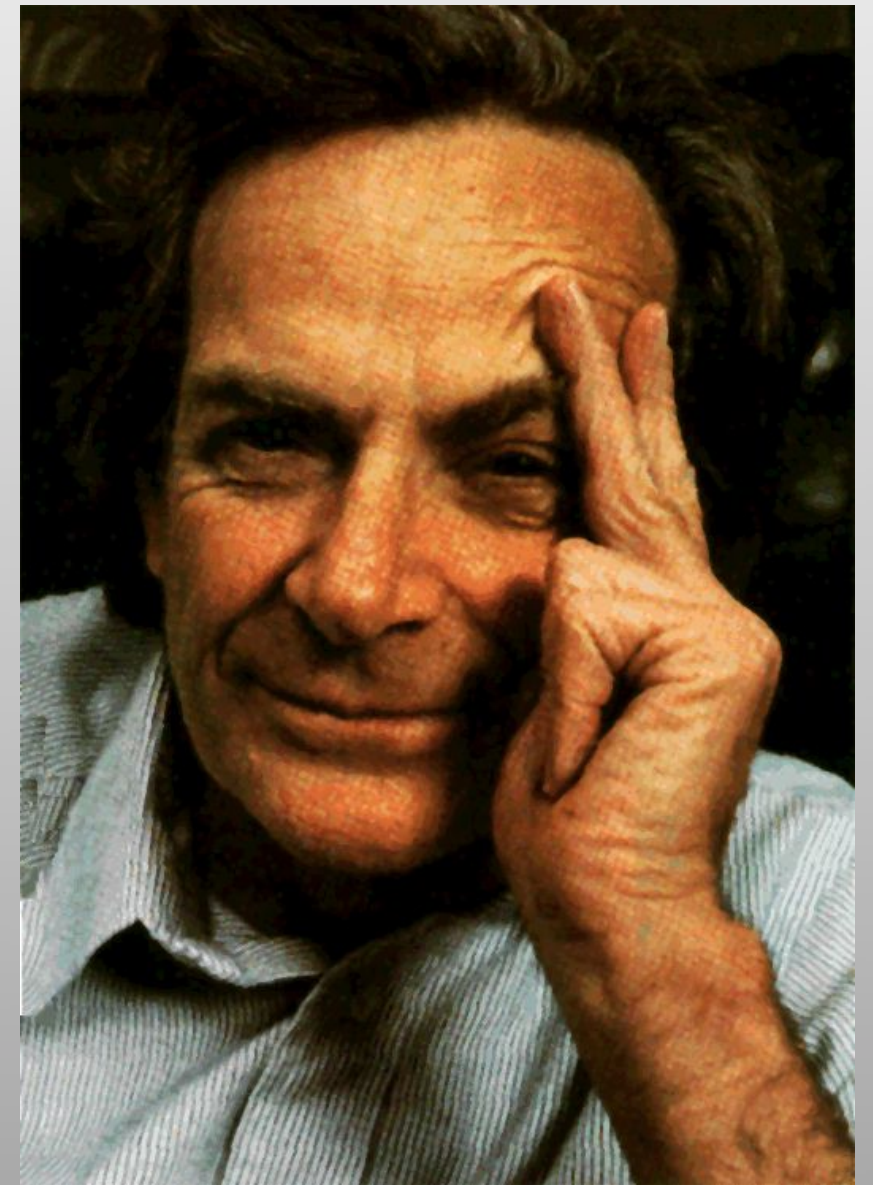
# Quantum Mechanics Comes into Play...

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“I would like to describe a field... which ... would have an enormous number of technical applications.

What I want to talk about is the **problem of manipulating and controlling things on a small scale**. It is something, in principle, that can be done; but in practice, it has not because we are too big.”

**But new experimental capabilities are available!**

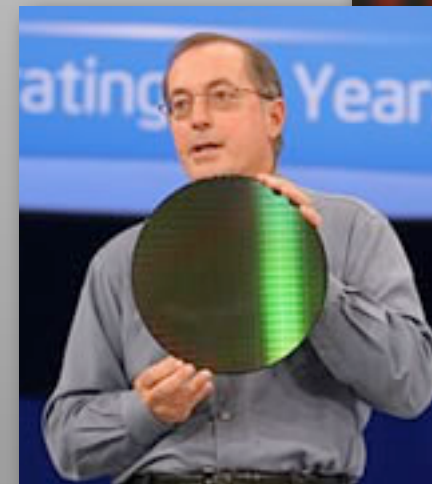


Richard P. Feynman,  
*There's Plenty of Room at the Bottom*  
(Caltech, APS Meeting, 29th December 1959).

# Classical Computation has Problems of Size...

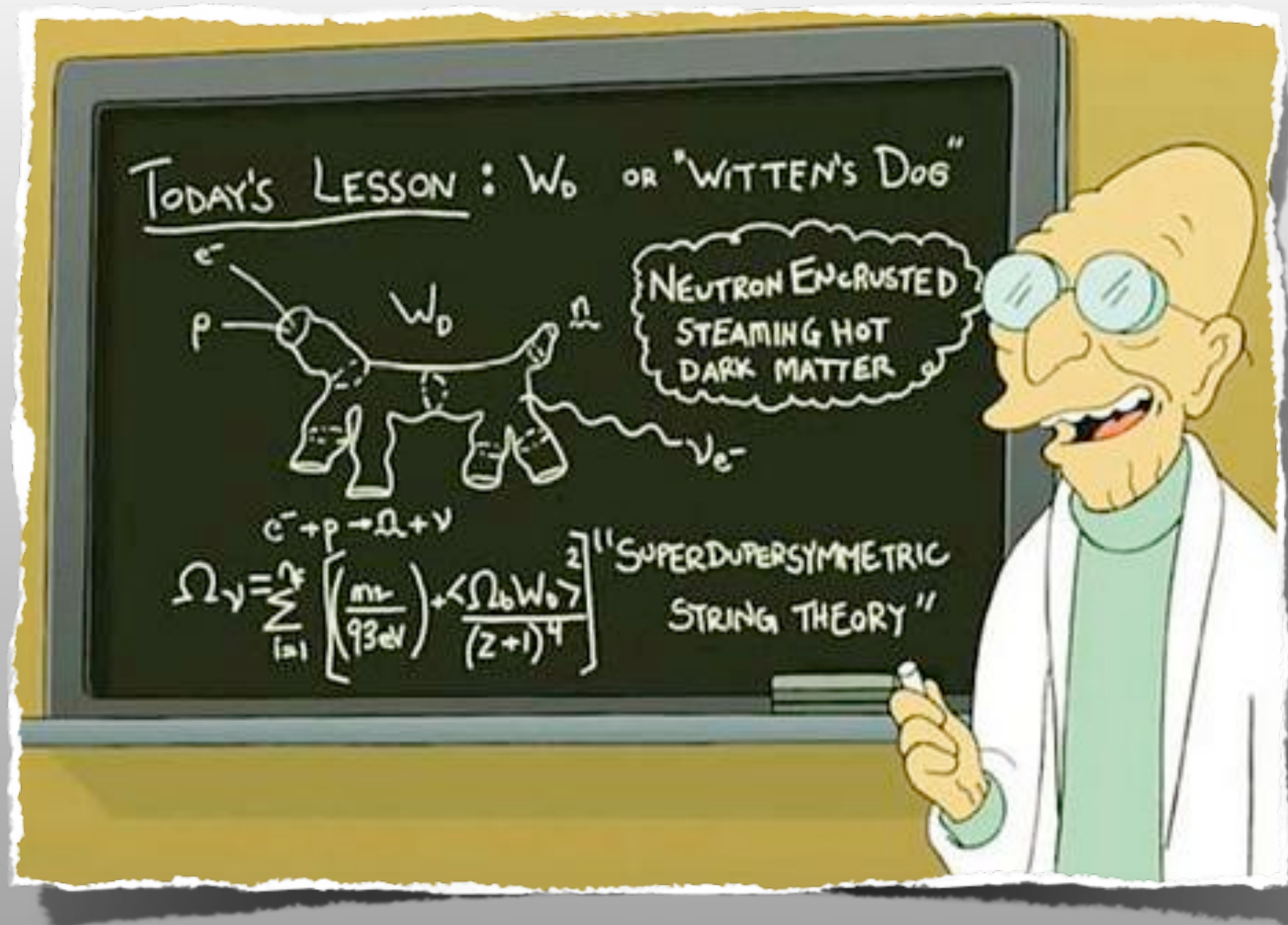
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- The need for “nano”:
  - ▶ Technology is scaling down the size of the components to molecular or atomic dimensions;
  - ▶ 45 nm node is commercially available in 2009 in CMOS fabrication. But (e.g.) intel foresees 32 nm, 22 nm, and then 16 nm technology;
  - ▶ **Quantum features and effects should start to be considered.**





# How do the rules change ???



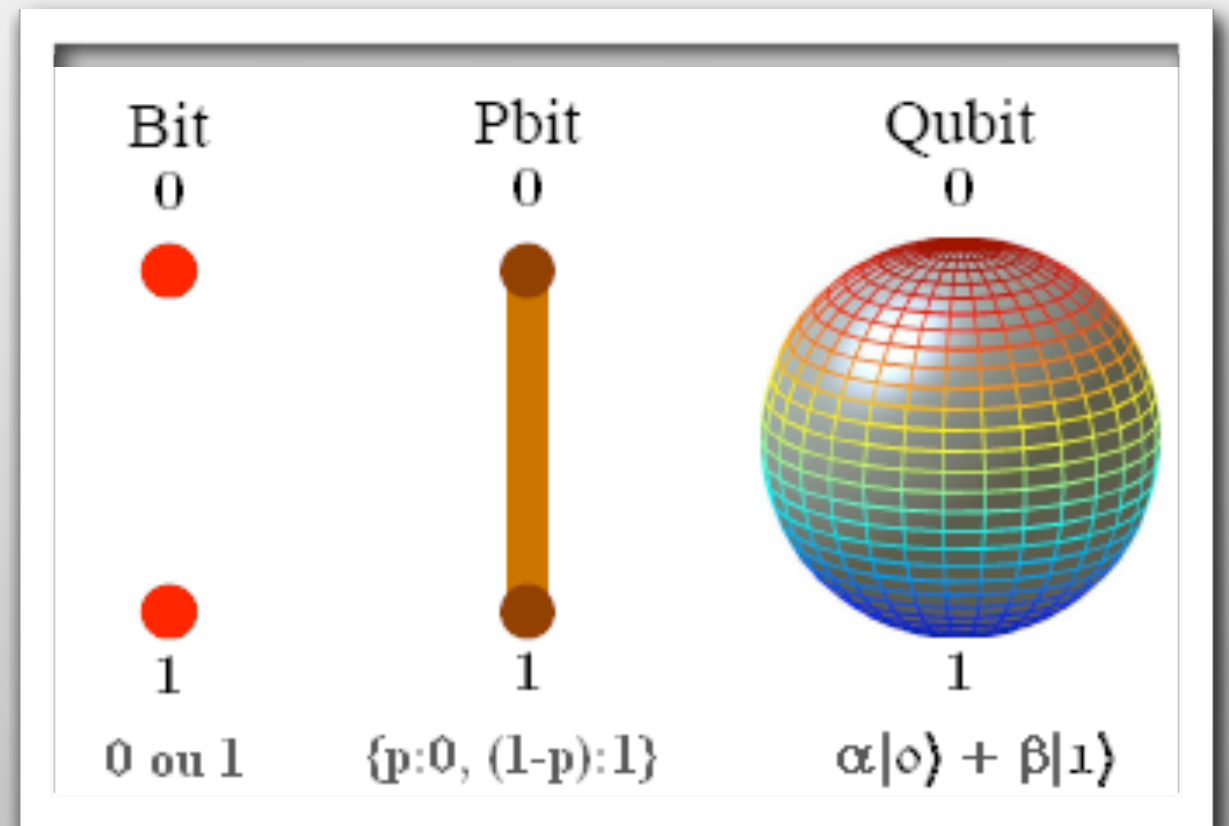
**Do I have a chance to  
understand something?**

# Classical Bit Vs Quantum Bit

- **Classical Bit:**  
choice over alternatives

0, 1

The “state” of the physical system can be either the one corresponding to **1**, or the one corresponding to **0**.



- **Quantum Bit:**  
**Quantum Theory allows for Superpositions**

If I have a system with two states **0,1** then all the  $\alpha\mathbf{0} + \beta\mathbf{1}$  are valid, “good” states!

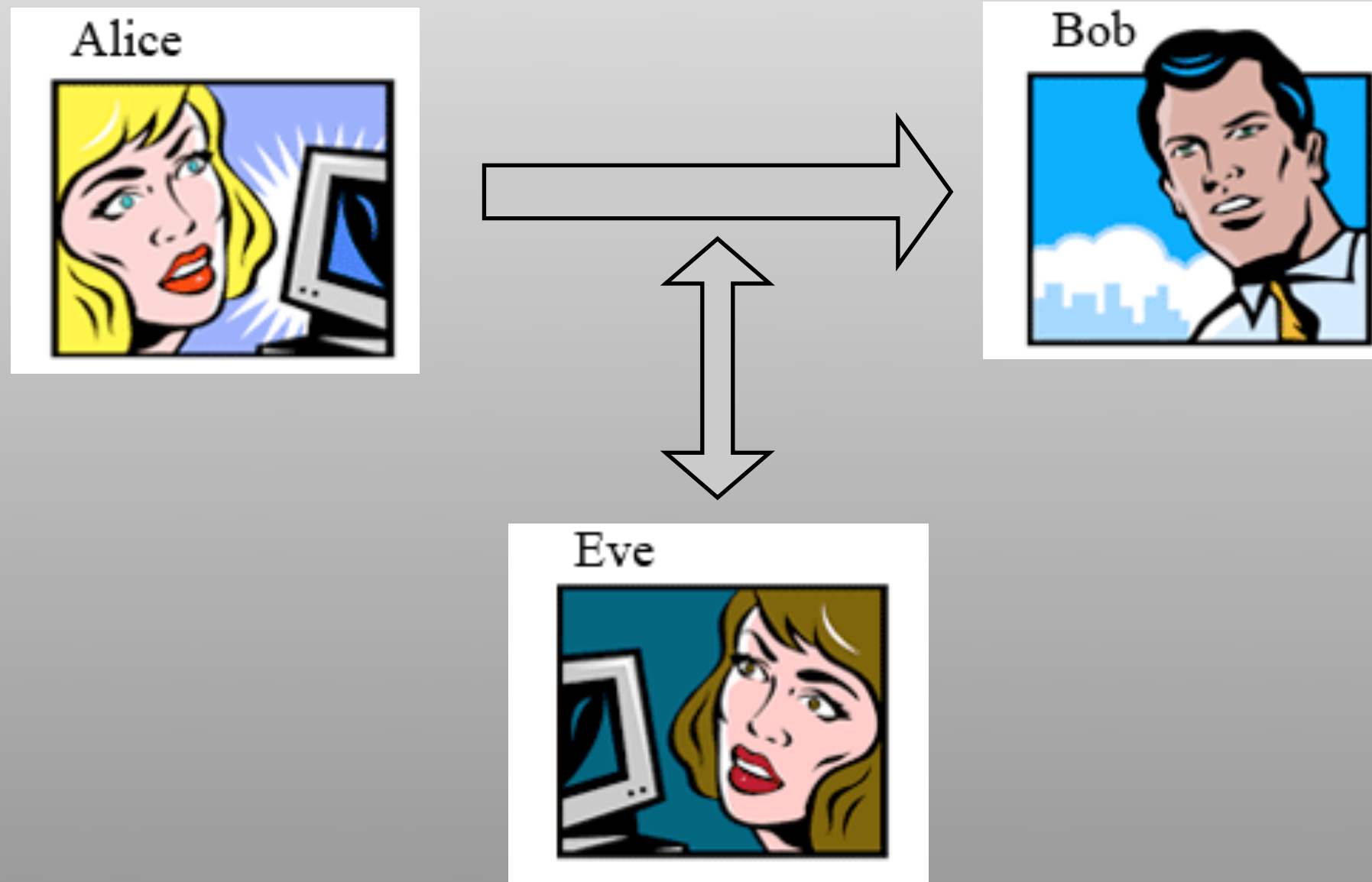
**Even between different subsystems, even at a distance...  
it can turn into an advantage!!!**



# A Key Application: Cryptography

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- Basic Setting: A wants to communicate to B without E getting the message...



# Current methods rely on complexity

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## Example (cont.)

### Public Key: RSA

- Choose two large prime numbers  $p$  and  $q$  and compute  $n = pq$ .
- Compute  $\varphi = (p - 1)(q - 1)$
- Choose a positive integer  $e < \varphi$  coprime with  $\varphi$
- $(n, e)$  is the public key.
- Choose an integer  $d$  s.t.  $de = 1 \bmod \varphi$
- $(n, d)$  is the private key.
- $M < n$ : message;  $C$ : ciphertext.
- $C = M^e \bmod n$
- $M = C^d \bmod n$

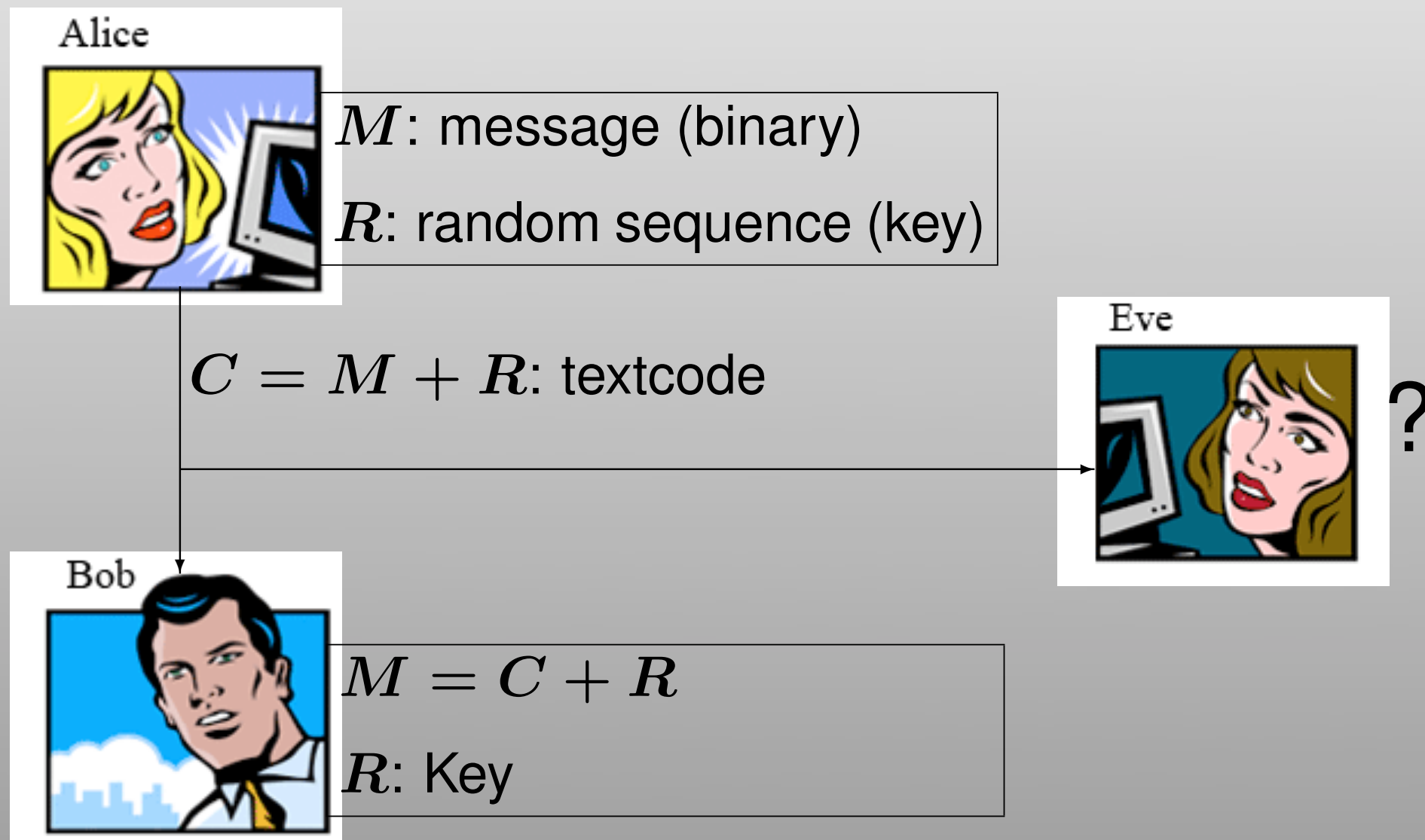


Security based on computational difficulty in factoring  $n$ .

# Another Approach: Shannon's Idea

## Example (cont.)

Unbreakable code (Shannon).

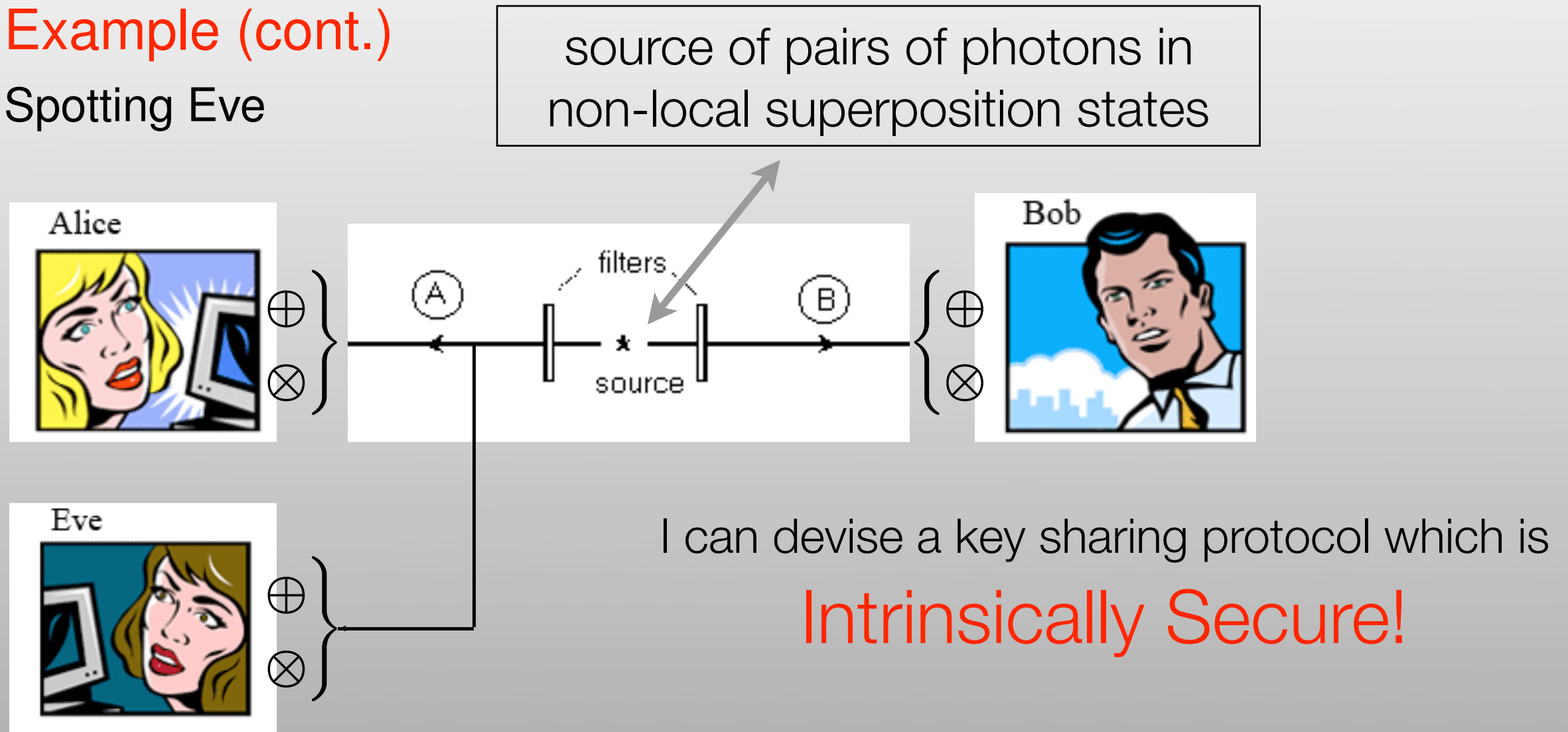


Problem: Key distribution

# Quantum Security: Safely Distributing Keys

## Example (cont.)

### Spotting Eve



Alice and Bob:  $\oplus\oplus$  or  $\otimes\otimes$  (different polarization measurements discarded).

If Eve had chosen the same polarization of Alice and Bob (50% of times)  $\Rightarrow$  OK

Otherwise: the results of Alice and Bob coincide only 50% of times.  $\Rightarrow$

In case of eavesdropping results of Alice and Bob coincide only 75% of times!



# Quantum Future

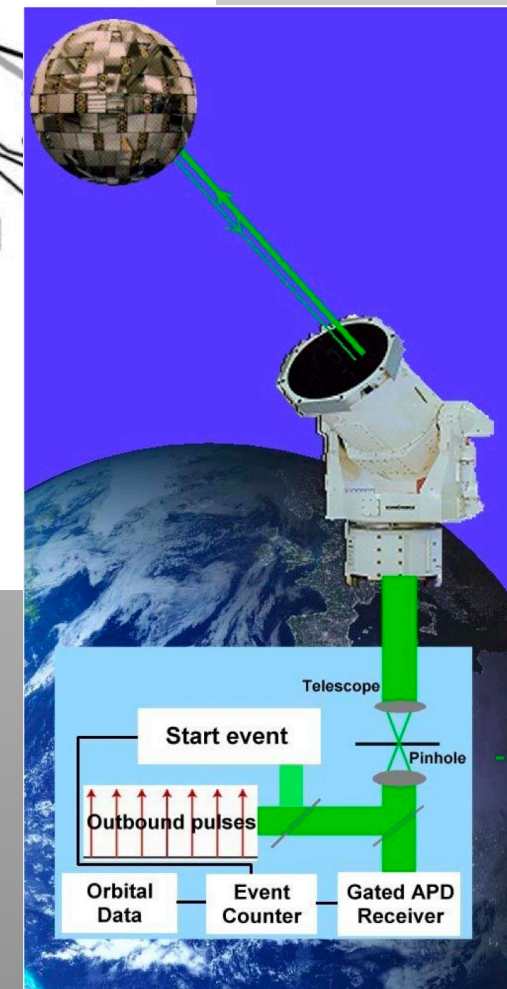
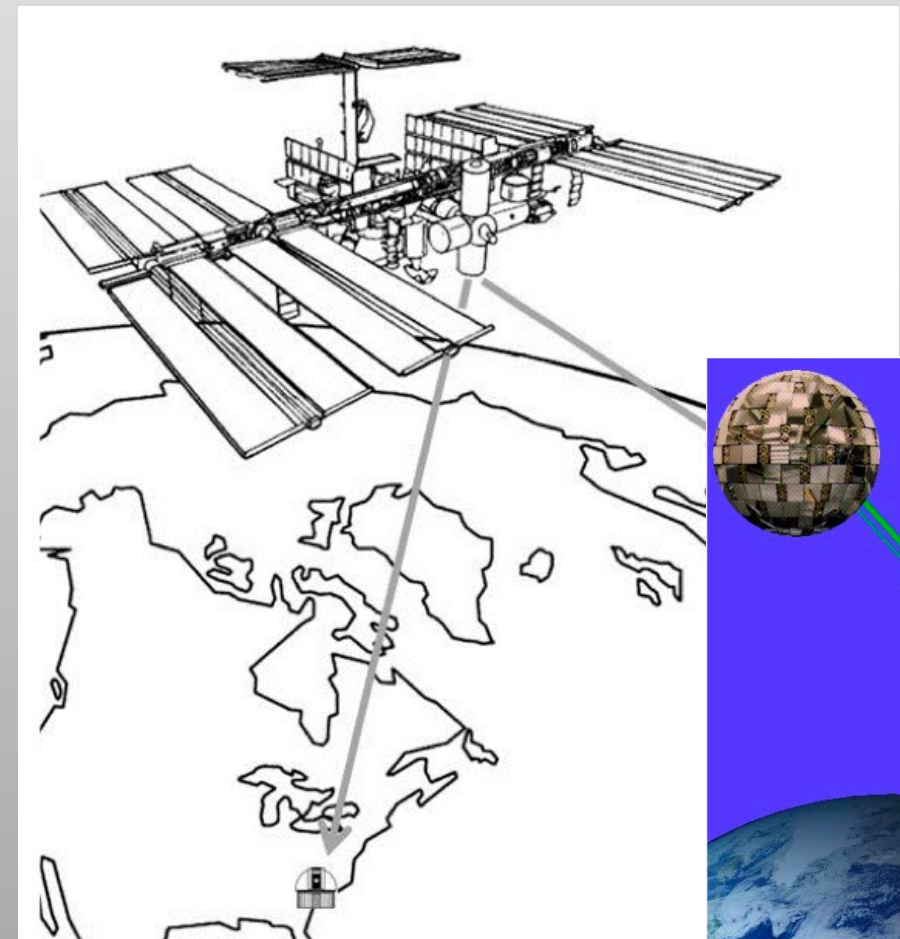
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L'Università di Padova finanzia la ricerca in comunicazioni quantistiche (Quantum Future ~1.4M Euro)

AI DEI:

caratterizzazione del canale,  
teoria di codifica,  
compensazione del rumore  
progettazione e performance  
di decodifica,...

... ed esperimenti di  
comunicazione terra-satellite!



# Not only safe quantum key distribution...

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## Quantum Computers are also promising!!!

They can (could) solve certain difficult problems faster than classical ones:

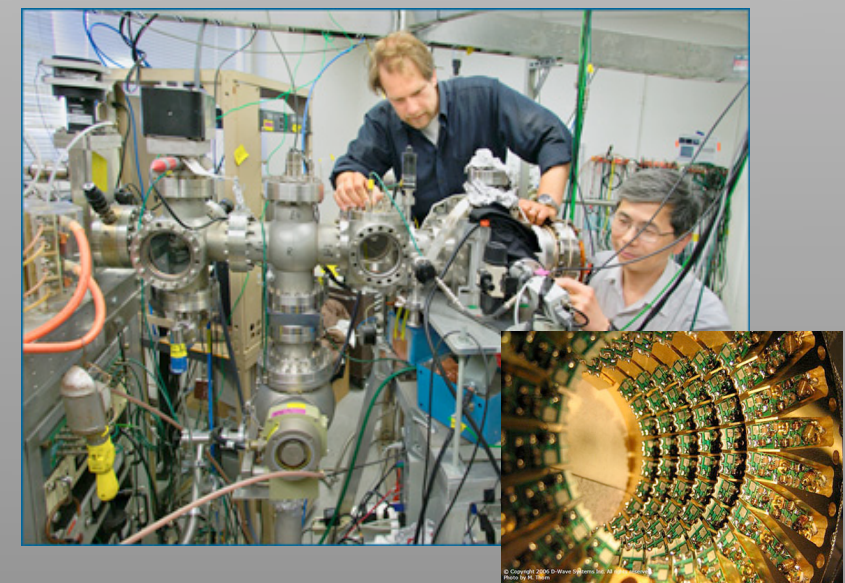
**Integer Factorization (Shor);**

**Unsorted Database Search (Grover);**

**Group Theory problems (...);**

**Open Problem:**

**We still don't know what else !!!**

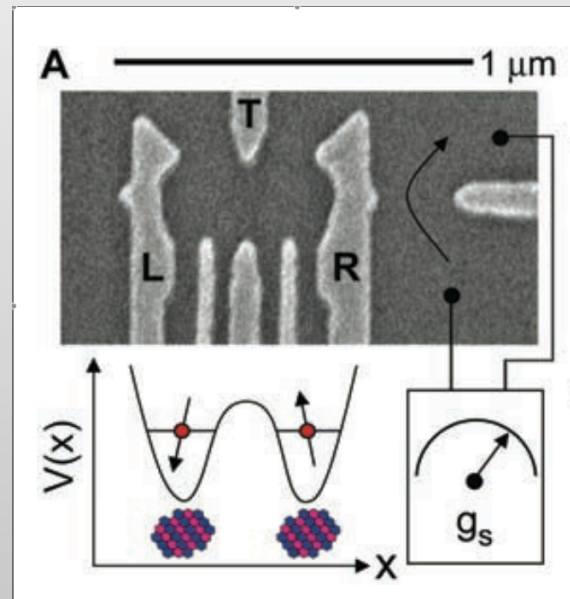


# Physical Supports for Quantum Computers

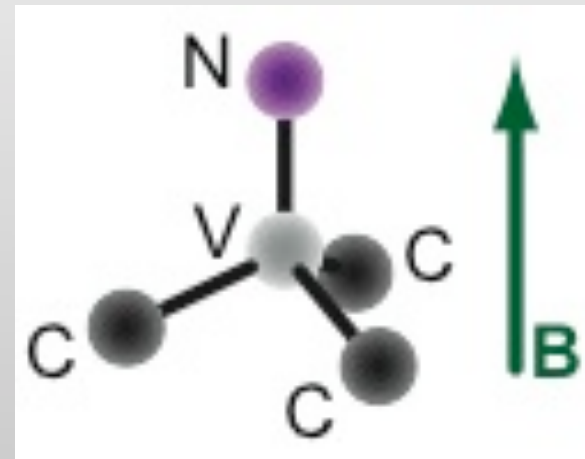
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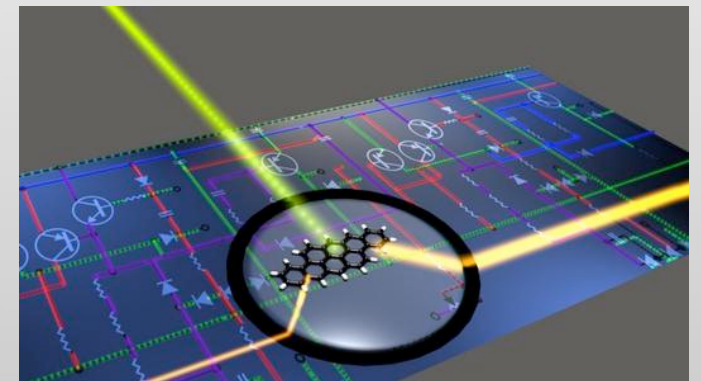
NMR



Quantum Dots



Vacancies in Diamonds  
and their spins



Optical Quantum  
Circuits

and many others...

**Problem 1:** Quantum systems are difficult to manipulate...

**Problem 2:** They are small and fragile!

We have to learn how to protect it from the noise...



# What do we study...?

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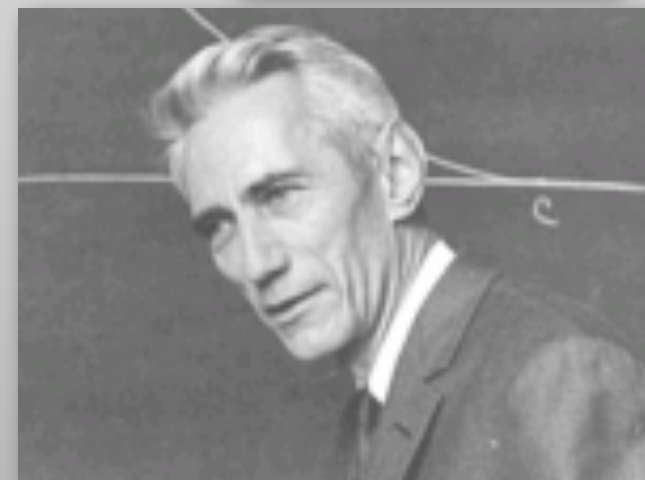
i. Controllability, Stability, Feedback, and Robustness for quantum systems

*[Quantum Control Theory]*



ii. How to encode, store and recover quantum information

*[Quantum Error Correction]*



iii. How to transmit information and characterize quantum channels

*[Quantum Estimation]*





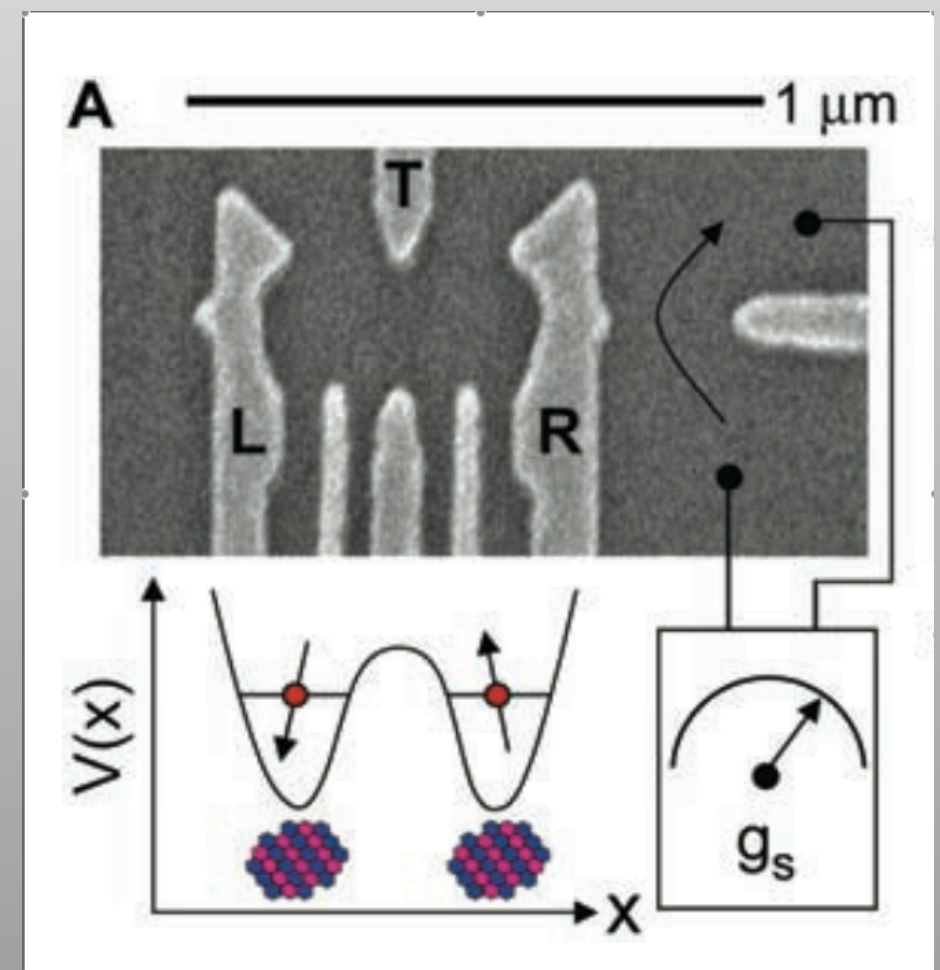
# How long can QI survive in a real environment?

- Every real quantum system is immersed in a (quantum) environment:
- Loss of quantum superpositions: Only “classical” information survives.

Example: [Petta & al., Science 05]:

- GaAs quantum dots.
- Confined electrons interact with millions of nuclei through;
- Information lifetime:  $\sim 10$  ns.

- With **Decoherence Control**:  $\sim 1\mu s$



# Research Group & Friends

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- **System Theory Group**



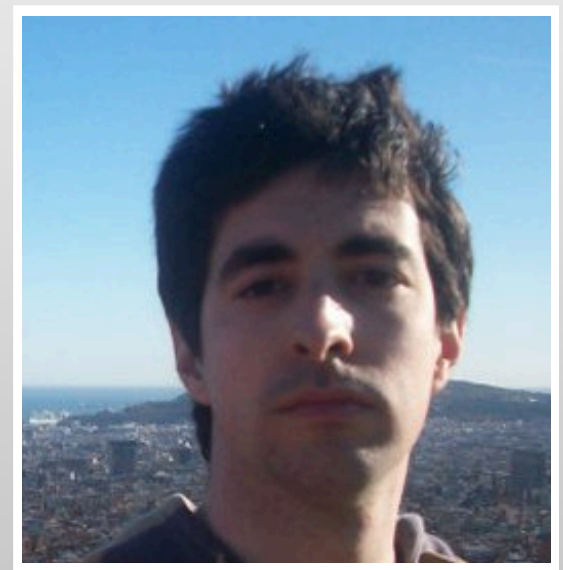
Francesco Ticozzi



Augusto Ferrante



Michele Pavon



Luca Mazzarella

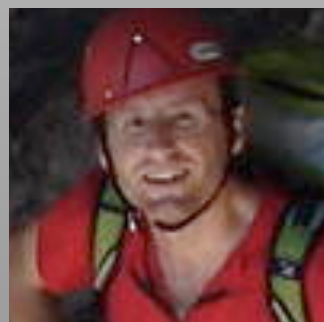
- **Some collaborations**

P. Villoresi



DEI

C. Altafini



SISSA

L. Viola's group



Dartmouth Coll.

S. Schirmer



Cambridge

P. Cappellaro



MIT

# Grazie!

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